

VT55

ACCEPTANCE TEST
MD-11-DZVTD-B

EP-DZVTD-B-DL-A
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FICHE 1 OF 1

NOV 1976
digital
MADE IN U.S.A.

This microfiche card contains a grid of frames, each displaying technical data. The frames are arranged in approximately 15 rows and 7 columns. The data is presented in a structured format, likely representing test results or system parameters. The text within the frames is small and difficult to read, but it appears to include various alphanumeric strings and possibly some graphical elements like bar charts or waveforms. The overall layout is typical of a microfiche used for data storage and retrieval.

A small, isolated microfiche frame located in the bottom right corner of the card. It contains a few lines of text, which are illegible due to the low resolution and small size of the frame.

1.0 ABSTRACT

** THE PROGRAM WILL RUN ON NON-SWITCH REGISTER CPU TYPES **

THIS PROGRAM IS AN ACCEPTANCE TEST OF THE VT55 VIDEO TERMINAL. THE PROGRAM CONSISTS OF 13 TEST PATTERNS DISPLAYED ON THE VT55 SCREEN. EACH PATTERN REQUIRES OPERATOR INSPECTION FOR ERROR DETECTION. A DESCRIPTION OF THE CORRECT VISUAL DISPLAY FOR EACH TEST CAN BE FOUND IN SECTION 9. THE SCREEN WILL BE COPIED IN 9 OF THE TEST PATTERNS.

THE PROGRAM IS CAPABLE OF HANDLING MULTIPLE VT55'S IN A SEQUENTIAL DL-11 FASHION, HOWEVER:

ONLY ONE VT55 IS TESTED AT ONE TIME.

2.0 REQUIREMENTS

2.1 EQUIPMENT

POP-11 FAMILY COMPUTER WITH 4K OF MEMORY.
VT55 VIDEO GRAPHIC TERMINAL
DL-11 TYPE INTERFACE

2.2 STORAGE

THIS PROGRAM USES 4K OF MEMORY.

3.0 LOADING PROCEDURE

PROCEDURE FOR NORMAL BINARY TAPES SHOULD BE FOLLOWED.

DL-11 TYPE INTERFACE

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5.0 OPERATING PROCEDURE

THE OPERATOR MUST INSERT THE CORRECT INFORMATION IN THE SWITCH REGISTER WHEN REQUIRED BY THE PROGRAM OR AN ERROR WILL OCCUR. ONCE STARTED, THE TEST WILL RUN IN ITS NORMAL MANNER WITHOUT OPERATOR INTERVENTION OR SWITCH CHANGES.

THIS PROGRAM ALLOWS THE OPERATOR TWO MODES OF TEST PATTERN SELECTION. THESE MODES ARE SELECTED BY THE STATE OF SW 07 AT THE BEGINNING OF THE PROGRAM. WHEN SW 07 IS A ZERO, THE PROGRAM IS UNDER SWITCH REGISTER CONTROL FOR TEST PATTERN SELECTION. IF SW 07 IS EQUAL TO A ONE, THE PROGRAM IS UNDER KEYBOARD CONTROL OF THE TEST PATTERN SELECTION. IN THIS MODE THE OPERATOR WILL BE REQUIRED TO TYPE IN ON THE CONSOLE TTY THE FIRST AND LAST OCTAL BASE ADDRESS OF THE DL-11'S TO WHICH VT-55'S ARE CONNECTED.

KEYBOARD CONTROL IS ASSUMED IF RUNNING ON A SWITCH REGISTER LESS CPU TYPE (I.E., 11/04 LSI-11).

IN THE KEYBOARD SELECT MODE, TWO CHARACTERS ARE USED TO SELECT THE "STARTING WITH" OR "LOOPING ON" PARTICULAR TEST PATTERN BY "/" OR "\" RESPECTFULLY.

THE "/" KEY IS USED TO SUSPEND THE CURRENT TEST AND ASK THE OPERATOR AT WHICH TEST PATTERN HE/SHE WISHES TO START. THE OPERATOR NOW DEPRESSES THE LETTER WHICH REPRESENTS THE TEST PATTERN TO BE STARTED WITH. REFER TO THE PROGRAM LISTING TABLE OF CONTENTS FOR THE TEST LETTER OF EACH PATTERN.

THE "\" KEY IS USED TO SUSPEND THE CURRENT TEST AND ASK THE OPERATOR WHICH TEST PATTERN HE/SHE WISHES TO LOOP ON. THE OPERATOR NOW DEPRESSES THE LETTER OF THE TEST TO LOOP ON.

IF DURING THE EXECUTION OF A TEST PATTERN, A KEY IS DEPRESSED AND SW 07 EQUALS A ZERO, AN ERROR WILL BE REPORTED TO THE CONSOLE TTY. IF SW 07 EQUALS A ONE, AND THE CHARACTER RECEIVED WAS NOT A "/" OR "\" AN ERROR WILL BE REPORTED. THE CODES "X-OFF" AND "X-ON" ARE THE ONLY EXCEPTIONS.

6.0 ERRORS

THIS PROGRAMS USES THE DIAGNOSTIC 'SYSMAC' PACKAGE FOR ERROR REPORTING AND TYPEOUT. REFER TO THE "ERROR POINTER TABLE" FOR TYPE AND DESCRIPTION OF ERRORS. THE ERROR INFORMATION CONSISTS OF THE FOLLOWING:

- ERRPC - LOCATION AT WHICH AN ERROR WAS DETECTED
- VTNOW - CURRENT DL-11 BUS ADDRESS OF VT55 UNDER TEST
- TSTNUM - TEST PATTERN NUMBER OF FAILING TEST

F01

MAINDEC-11-DZVTD-8
DZVTD8.SRC

MACY11 27(732) 25-SEP-76 10:10 PAGE 6

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EXPT - EXPECTED INPUT CHARACTER
RCVD - RECEIVED INPUT CHARACTER

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7.0 MISCELLANEOUS

1. THE OPERATOR SHOULD SET SW 15 AND 13 IF THE VT55 UNDER TEST IS THE CONSOLE TTY.
2. ONLY ONE VT55 CAN BE TESTED AT ONE TIME.
3. EXECUTION TIME
EXECUTION TIME WILL VARY WITH THE "BAUD" RATE AND IF A "COPIER" IS CONNECTED.
4. DEVICE ADDRESS PROGRAM LOCATIONS
THE LOCATION "SBASE" CONTAINS THE FIRST DL11 ADDRESS IF SEVERAL VT-55'S ARE BEING TESTED. THE DEFAULT IS THE CONSOLE ADDRESS (177560). THE LOCATION "LAST" CONTAINS THE LAST DL11 ADDRESS IF SEVERAL VT-55'S ARE BEING TESTED. LOCATION VTNOW CONTAINS THE CURRENT DL11 BASE ADDRESS.

#NOTE: IF THESE LOCATIONS ARE CHANGED, THE OPERATOR MUST START THE TEST AGAIN AT LOC. 200. THE PROGRAM WILL USE THE BASE ADDRESS TO UPDATE THE ACTUAL PROGRAM VALUES.
5. PROGRAM IS CHAINABLE UNDER XXDP/ACT-11. APT HOOKS HAVE BEEN PROVIDED BUT NOT TESTED.

8.0 PESTRICIONS

NONE.

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9.0 PROGRAM DESCRIPTION

9.1 GROWING HORIZONTAL LINE

THE CORRECT VISUAL DISPLAY WILL BE A SINGLE HORIZONTAL LINE EXTENDING THE ENTIRE WIDTH OF THE SCREEN PLACED AT BASE ZERO OF THE SCREEN. ANOTHER HORIZONTAL LINE WILL SUCCESSIVELY APPEAR GIVING THE IMPRESSION OF A GROWING HORIZONTAL LINE UNTIL THE ENTIRE SCREEN HAS BEEN FILLED. IF "COPIER" TESTING IS ENABLE, THE SCREEN WILL NOW BE COPIED. THEN THE FIRST LINE AT THE BASE OF THE SCREEN WILL BE REMOVED, FOLLOWED BY EACH SUCCESSIVE LINE UNTIL THE ENTIRE BLOCK HAS DISAPPEARED. IF "COPIER" TESTING IS ENABLE, THE SCREEN WILL NOW BE COPIED.

9.2 GROWING VERTICAL LINE

THE CORRECT VISUAL DISPLAY WILL BE A SINGLE VERTICAL LINE EXTENDING THE ENTIRE HEIGHT OF THE SCREEN AND PLACED AT THE FAR RIGHT SIDE OF THE SCREEN. ANOTHER VERTICAL LINE WILL SUCCESSIVELY APPEAR, GIVING THE IMPRESSION OF A GROWING VERTICAL LINE RIGHT TO LEFT, UNTIL THE ENTIRE SCREEN HAS BEEN FILLED. IF "COPIER" TESTING IS ENABLE, THE SCREEN WILL NOW BE COPIED. THEN THE FIRST LINE AT THE RIGHT WILL BE REMOVED, FOLLOWED BY EACH SUCCESSIVE LINE UNTIL THE ENTIRE BLOCK HAS DISAPPEARED. IF "COPIER" TESTING IS ENABLE, THE SCREEN WILL NOW BE COPIED.

9.3 STEPPING HORIZONTAL LINE FOR GRAPH 0

THE CORRECT VISUAL DISPLAY WILL BEGIN WITH A SINGLE HORIZONTAL LINE APPEARING NEAR THE CENTER OF THE SCREEN AND EXTENDING THE ENTIRE WIDTH OF THE SCREEN. THEN A SECOND HORIZONTAL LINE HALFWAY BETWEEN THE FIRST LINE AND THE BASE OF THE SCREEN WILL BEGIN TO GROW FROM THE LEFT SIDE OF THE SCREEN. AS THIS LINE GROWS, THE FIRST LINE DISAPPEARS AND YOU'RE LEFT WITH A SINGLE HORIZONTAL LINE ABOUT ONE FOURTH THE WAY UP THE SCREEN. THEN ANOTHER LINE BEGINS TO GROW FROM THE LEFT, HALFWAY BETWEEN THE PREVIOUS LINE AND THE BASE OF THE SCREEN. AS THIS ONE GROWS, THE PREVIOUS LINE IS REMOVED. THIS PROCEDURE CONTINUES FOR A TOTAL OF EIGHT TIMES.

9.4 STEPPING HORIZONTAL LINE FOR GRAPH 1

SAME AS 9.3 EXCEPT GRAPH 1 IS ENABLED.

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9.5 DIFFERENT DATA ON GRAPH 0 AND 1

GRAPH 0:

THE CORRECT VISUAL DISPLAY WILL BEGIN WITH THE APPEARANCE OF A HORIZONTAL LINE EXTENDING THE ENTIRE WIDTH OF THE SCREEN PLACED AT THE BASE ZERO. AS THIS LINE IS REMOVED FROM THE LEFT TO RIGHT, A DIAGONAL LINE, BEGINNING AT THE LEFT BOTTOM CORNER, BEGINS TO GROW UNTIL IT REACHES THE TOP OF THE SCREEN. AT THIS POINT A SECOND DIAGONAL LINE BEGINS TO GROW UP FROM THE BASE LINE ABOUT IN THE MIDDLE OF THE SCREEN. THIS LINE CONTINUES TO GROW UP UNTIL IT REACHES THE TOP OF THE SCREEN.

GRAPH 1:

THEN A HORIZONTAL LINE REAPPEARS AT BASE ZERO OF THE SCREEN EXTENDING THE ENTIRE WIDTH OF THE SCREEN. NOW A DIAGONAL LINE BEGINNING AT THE TOP OF THE LEFT CORNER OF THE SCREEN BEGINS TO DECAY DOWNWARD AS THE BASE HORIZONTAL LINE DISAPPEARS. IT CONTINUES UNTIL IT REACHES THE BASE LINE OF THE SCREEN WHEN A SECOND DIAGONAL LINE BEGINS TO DECAY DOWNWARD FROM THE TOP MIDDLE SECTION OF THE SCREEN AND CONTINUES UNTIL IT REACHES THE BASE LINE OF THE SCREEN. THE END RESULT SHOULD BE TWO LARGE X'S FILLING UP THE ENTIRE SCREEN (XX). IF "COPIER" TESTING IS ENABLE, THE SCREEN WILL NOW BE COPIED.

9.6 DISPLAY A STEPPING HISTOGRAM LINE ON GRAPH 0

THE CORRECT VISUAL DISPLAY WILL BEGIN WITH THE APPEARANCE OF A HORIZONTAL LINE AT BASE ZERO ON THE SCREEN. THEN A LINE HALFWAY UP THE SCREEN WILL BEGIN TO GROW FROM THE LEFT SIDE OF THE SCREEN WITH ALL THE AREA BETWEEN THE TWO LINES SHADED. THIS SHADED AREA WILL CONTINUE TO GROW UNTIL IT REACHES THE FAR RIGHT SIDE OF THE SCREEN. THEN A LINE WHICH BISECTS THE SHADED AREA BEGINS TO GROW FROM THE LEFT SIDE. AS THIS LINE GROWS IT REMOVES THE SHADED AREA ABOVE IT, CONTINUING UNTIL IT REACHES THE RIGHT SIDE OF THE SCREEN. THE SHADED AREA IS THEN CUT IN HALF AGAIN AND AGAIN UNTIL A SINGLE HORIZONTAL LINE REMAINS.

9.7 DISPLAY A STEPPING HISTOGRAM LINE ON GRAPH 1

SAME AS 9.6 EXCEPT GRAPH 1 IS ENABLED.

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9.8 HISTOGRAM ON GRAPH 0 AND 1

THE CORRECT VISUAL DISPLAY WILL FOLLOW THE SAME PATTERN AS THE VISUAL DISPLAY FOR GRAPH 0 AND 1, EXCEPT THAT AS EACH DIAGONAL LINE GROWS, A TRIANGULAR SHADED AREA GROWS UNDER IT. THE FINAL RESULT SHOULD CONSIST OF FOUR OVERLAPPING RIGHT TRIANGLES, TWO WITH THE RIGHT ANGLE ON THE RIGHT BOTTOM OF THE SCREEN (MADE BY THE DIAGONAL LINES WHICH STARTED FROM THE BOTTOM LEFT) AND TWO WITH THE RIGHT ANGLE ON THE LEFT BOTTOM OF THE SCREEN (MADE BY THE DIAGONAL LINES WHICH STARTED FROM THE TOP LEFT). IF "COPIER" TESTING IS ENABLE, THE SCREEN WILL NOW BE COPIED.

9.9 CURSORS ON GRAPH 0

THE CORRECT VISUAL DISPLAY WILL BEGIN WITH A SINGLE HORIZONTAL LINE EXTENDING THE ENTIRE LENGTH OF THE SCREEN PLACED AT BASE ZERO. A DIAGONAL LINE WILL THEN BEGIN TO GROW FROM THE BOTTOM LEFT CORNER AS THE BASE HORIZONTAL LINE IS REMOVED. IT CONTINUES TO GROW UNTIL IT REACHES THE TOP OF THE SCREEN WHEN A SECOND DIAGONAL LINE BEGINS TO GROW FROM THE BOTTOM OF THE MIDDLE OF THE SCREEN. THIS LINE CONTINUES TO GROW AS THE BASE HORIZONTAL LINE CONTINUES TO BE REMOVED. WHEN THE DIAGONAL LINE REACHES THE TOP OF THE SCREEN A SQUARE OF CURSORS GROWS AT THE BASE OF THE FIRST DIAGONAL LINE. IT IS FOLLOWED BY ANOTHER SQUARE, EVENTUALLY GIVING THE APPEARANCE OF A STRIP. THIS PROCEDURE IS REPEATED ON THE SECOND DIAGONAL LINE AND WHEN THE LAST SQUARE IS DONE, THE ENTIRE PROCEDURE IS REVERSED. EACH SQUARE IS SUCCESSIVELY REMOVED STARTING AT THE TOP OF THE SECOND DIAGONAL LINE, CONTINUING DOWN IT, THEN STARTING AT THE TOP OF THE FIRST DIAGONAL LINE AND GOING DOWN IT. IF "COPIER" TESTING IS ENABLE, THE SCREEN WILL NOW BE COPIED.

9.10 CURSORS ON GRAPH 1

THE CORRECT VISUAL DISPLAY WILL BE ALMOST IDENTICAL TO THAT OF THE CURSORS ON GRAPH 0. THE ONLY DIFFERENCE IS THAT THE TWO DIAGONAL LINES BEGIN AT THE TOP LEFT OF THE SCREEN AND GO DOWN TOWARDS THE RIGHT. IF "COPIER" TESTING IS ENABLE, THE SCREEN WILL NOW BE COPIED.

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9.11 STARTING COORDINATE ON GRAPH 0

THE CORRECT VISUAL DISPLAY WILL BEGIN WITH A SINGLE HORIZONTAL LINE EXTENDING THE ENTIRE WIDTH OF THE SCREEN PLACED AT BASE ZERO. A DIAGONAL LINE WILL THEN BEGIN TO DECAY FROM THE TOP LEFT CORNER AS THE HORIZONTAL LINE DISAPPEARS. IT CONTINUES TO DECAY UNTIL IT REACHES THE BOTTOM OF THE SCREEN WHEN A SECOND DIAGONAL LINE BEGINS TO DECAY FROM THE TOP OF THE MIDDLE OF THE SCREEN. THIS LINE CONTINUES TO DECAY AS THE HORIZONTAL LINE CONTINUES TO DISAPPEAR. WHEN THE SECOND DIAGONAL LINE REACHES THE BOTTOM OF THE SCREEN, A SMALL SECTION OF THE HORIZONTAL LINE SHOULD STILL BE VISIBLE. AT THIS POINT A DOTTED SINE CURVE BEGINS TO APPEAR FROM THE RIGHT EDGE. AS IT GROWS UPWARD THE DIAGONAL LINE IS REMOVED. AS THE SINE CURVE REACHES ITS PEAK, THE SECOND DIAGONAL LINE BEGINS TO DISAPPEAR. THE LINE CONTINUES TO DISAPPEAR AS THE SINE CURVE ROUNDS THE PEAK AND STARTS DOWNWARD. THEN THE SINE CURVE GROWS UPWARD AGAIN AND THE FIRST DIAGONAL LINE BEGINS TO DISAPPEAR AS THE CURVE REACHES ITS PEAK. THE SINE CURVE CONTINUES TO GROW UNTIL FOUR COMPLETE CYCLES HAVE BEEN FORMED. IF "COPIER" TESTING IS ENABLE, THE SCREEN WILL NOW BE COPIED.

9.12 STARTING COORDINATE ON GRAPH 1

SAME AS 9.11 EXCEPT GRAPH 1 IS ENABLED.

9.13 VT55 ADJUSTMENT PATTERN

THE CORRECT VISUAL DISPLAY CONSISTS OF TWELVE ROWS OF THE LETTER "H" WITH A BLANK LINE SEPARATING EACH OF THE ROWS. THEN TWELVE HORIZONTAL LINES ARE DISPLAYED, STARTING AT THE BOTTOM AND OVERLAYING THE ROWS OF H'S TOUCHING THE BOTTOM OF THE H'S. THEN FORTY-ONE VERTICAL LINES ARE DISPLAYED, RESULTING IN A CHECKERBOARD OVER THE TWELVE ROWS OF H'S. THE FIRST VERTICAL LINE IS PLACED THROUGH THE MIDDLE OF THE FIRST ROW OF H'S. EACH SUCCESSIVE VERTICAL LINE IS 13 POINTS TO THE RIGHT OF THE PREVIOUS LINE. THE VERY LAST LINE IS EXACTLY ON TOP OF THE RIGHT SIDE OF THE LAST ROW OF H'S. IF "COPIER" TESTING IS ENABLE, THE SCREEN WILL NOW BE COPIED.

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%
.TITLE MAINDEC-11-DZVTD-B
.*COPYRIGHT (C) 1976
.*DIGITAL EQUIPMENT CORP.
.*MAYNARD, MASS. 01754
.*
.*PROGRAM BY RAYMOND SHOOP
.*
.*THIS PROGRAM WAS ASSEMBLED USING THE POP-11 MAIND: SYSMAC
.*PACKAGE (MAINDEC-11-DZQAC-CO), MAR 21, 1976.
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.SBTTL BASIC DEFINITIONS
:
: *INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
STACK= 1100
.EQUIV EMT,ERROR ;: BASIC DEFINITION OF ERROR CALL
.EQUIV IOT,SCOPE ;: BASIC DEFINITION OF SCOPE CALL
:
: *MISCELLANEOUS DEFINITIONS
HT= 11 ;: CODE FOR HORIZONTAL TAB
LF= 12 ;: CODE FOR LINE FEED
CR= 15 ;: CODE FOR CARRIAGE RETURN
CRLF= 200 ;: CODE FOR CARRIAGE RETURN-LINE FEED
PS= 177776 ;: PROCESSOR STATUS WORD
.EQUIV PS,PSW
STKLM= 177774 ;: STACK LIMIT REGISTER
PIRQ= 177772 ;: PROGRAM INTERRUPT REQUEST REGISTER
DSWR= 177570 ;: HARDWARE SWITCH REGISTER
DDISP= 177570 ;: HARDWARE DISPLAY REGISTER
:
: *GENERAL PURPOSE REGISTER DEFINITIONS
R0= %0 ;: GENERAL REGISTER
R1= %1 ;: GENERAL REGISTER
R2= %2 ;: GENERAL REGISTER
R3= %3 ;: GENERAL REGISTER
R4= %4 ;: GENERAL REGISTER
R5= %5 ;: GENERAL REGISTER
R6= %6 ;: GENERAL REGISTER
R7= %7 ;: GENERAL REGISTER
.EQUIV R6,SP ;: STACK POINTER
.EQUIV R7,PC ;: PROGRAM COUNTER
:
: *PRIORITY LEVEL DEFINITIONS
PR0= 0 ;: PRIORITY LEVEL 0
PR1= 40 ;: PRIORITY LEVEL 1
PR2= 100 ;: PRIORITY LEVEL 2
PR3= 140 ;: PRIORITY LEVEL 3
PR4= 200 ;: PRIORITY LEVEL 4
PR5= 240 ;: PRIORITY LEVEL 5
PR6= 300 ;: PRIORITY LEVEL 6
PR7= 340 ;: PRIORITY LEVEL 7
:
: *"SWITCH REGISTER" SWITCH DEFINITIONS
SW15= 100000
SW14= 40000
SW13= 20000
SW12= 10000
SW11= 4000
SW10= 2000
SW09= 1000
SW08= 400
SW07= 200
SW06= 100
SW05= 40
SW04= 20
SW03= 10
SW02= 4

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555 000174
556 000174 000000
557 000176 000000
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560 000204 000137 001402
561 000210 000137 001412
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584 000044 001000
585 001000
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590 001000
591 001000 000000
592 001002 001174
593 001004 000300

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.SBTTL OPERATIONAL SWITCH SETTINGS
*
* SWITCH USE
*-----
* 15 HALT ON ERROR
* 14 LOOP ON TEST
* 13 INHIBIT ERROR TYPEOUTS
* 12 INHIBIT SUB-TEST DELAY'S
* 10 ENABLE "SAVE COPIER PAPER MODE"
* 9 LOOP ON ERROR
* 8 LOOP ON TEST IN SWR<7:0>
.SBTTL TRAP CATCHER
.=0
; *ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
; *SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
; *LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
.=174
DISPREG: .WORD 0 ;; SOFTWARE DISPLAY REGISTER
SWREG: .WORD 0 ;; SOFTWARE SWITCH REGISTER
.SBTTL STARTING ADDRESS(ES)
JMP @*BEGIN ;; JUMP TO STARTING ADDRESS OF PROGRAM
JMP RBEGIN ;; JUMP TO RESTART ADDRESS
JMP BEGIN2 ;; JUMP TO ADJUSTMENT PATTERN

.SBTTL ACT11 HOOKS
; *****
; HOOKS REQUIRED BY ACT11
$SVPC=. ;; SAVE PC
.=46
SENDAD ;; 1)SET LOC.46 TO ADDRESS OF SENDAD IN .SEOP
.=52
.WORD 0 ;; 2)SET LOC.52 TO ZERO
.= $SVPC ;; RSTORE PC
.=1000
.SBTTL APT PARAMETER BLOCK
; *****
; SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
; *****
.$X=. ;; SAVE CURRENT LOCATION
.=24 ;; SET POWER FAIL TO POINT TO START OF PROGRAM
200 ;; FOR APT START UP
.=44 ;; POINT TO APT INDIRECT ADDRESS PNTR.
$APTHDR ;; POINT TO APT HEADER BLOCK
.=.$X ;; RESET LOCATION COUNTER
; *****
; SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-POP11 DIAGNOSTIC
; INTERFACE SPEC.
$APTH0:
$HIBTS: .WORD 0 ;; TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
$MBOXDR: .WORD $MAIL ;; ADDRESS OF APT MAILBOX (BITS 0-15)
$STMT: .WORD 300 ;; RUN TIM OF LONGEST TEST
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594 001006 000300
595 001010 000300
596 001012 000031

SPASTM: .WORD 300 ;; RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
SUNITM: .WORD 300 ;; ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
.WORD SETENO-SMAIL/2 ;; LENGTH MAILBOX-ETABLE(WORDS)

.SBTTL ERROR POINTER TABLE

THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
LOCATION SITE#B. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
NOTE1: IF SITE#B IS 0 THE ONLY PERTINENT DATA IS (SERAPC).
NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

EM : POINTS TO THE ERROR MESSAGE
DH : POINTS TO THE DATA HEADER
DT : POINTS TO THE DATA
DF : POINTS TO THE DATA FORMAT

SERRTB:

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706 001256
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710 001256 011612
711 001260 011745
712 001262 012700
713 001264 000000
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716 001266 011563
717 001270 011714
718 001272 012670
719 001274 000000
720
721
722 001276 011655
723 001300 000000
724 001302 000000
725 001304 000000
726

;ITEM 1
EM4 : INCORRECT OR UNEXPECTED INPUT CHARACTER
DH4 : ERAPC VTNOW TSTNUM EXPT RCVD
DT4 : SERAPC VTNOW TSTNUM SCODAT SBODAT
0

;ITEM 2
EM2 : NO HOST INPUT FLAG RECEIVED
DH1 : ERAPC VTNOW TSTNUM
DT1 : SERAPC VTNOW TSTNUM
0

;ITEM 3
EM3 : INVALID BUS ADDRESS, TRY AGAIN
0
0
0
0


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727          ;VT-55 EQUALITIES
728
729          000354          MAXH0Z=236.          ;MAX. HORIZ LINE COUNT
730          000400          MAXH7C=256.          ;
731          001000          MAXVRT=512.          ;MAX. VERTICAL LINE COUNT
732
733          002000          ADDLIN=BIT10
734
735          000033          ESC= 33
736
737          000100          LNO= 100          ;NOP
738
739          000101          LDE0= 101          ;LOAD ENABLE REG. 0
740          000111          LDE1= 111          ;LOAD ENABLE REG. 1
741
742          000102          LDG0= 102          ;LOAD GRAPH 0
743          000112          LDG1= 112          ;LOAD GRAPH 1
744
745          000103          LDC0= 103          ;LOAD CURSOR ON GRAPH 0
746          000113          LDC1= 113          ;LOAD CURSOR ON GRAPH 1
747
748          000104          LHV0= 104          ;LOAD HORIZONTAL LINE
749          000114          LHV1= 114          ;LOAD VERTICAL LINE
750
751          000110          LSC= 110          ;LOAD STARTING COORDINATE
752
753          000135          COPY= 135          ;COPY SCREEN COMMAND

```

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755	001306	177560			FIRST:	177560					; FIRST DEVICE ADDRESS OF SEQUENTIAL DL-11-A/B TYPE DEVIC
756											; DEFAULT TO THE CONSOLE ADDRESS
757	001310	000000			LAST:	0					; LAST DEVICE ADDRESS OF DL-11-A/B TYPE
758	001312	177560			VTNOW:	177560					; CURRENT DEVICE BUSS ADDRESS
759	001314	000000			TSTNUM:	0					; ERROR PATTERN
760											
761	001316	000100			TIMED:	100					; CHARACTER FLAG TIMEOUT CONSTANT
762	001320	000012			SUBTST:	10.					; SUBTEST DELAY CONSTANT
763	001322	000000			MFTST:	0					
764	001324	177560			VTIS:	177560					; DEVICE ADDRESSES
765	001326	177562			VTIB:	177562					; IN DATA
766	001330	177564			VTOS:	177564					; OUT STAT
767	001332	177566			VT08:	177566					; OUT DATA
768	001334	000000			SAVE4:	0					
769											
770	001336	022626			BUSSTR:	CMP	(SP)+,(SP)+				; POP STACK
771	001340	104003				ERROR	3				; INVALID BUS ADDRESS
772	001342	000240				NOP					
773	001344	000240				NOP					
774											
775	001346	012737	002064	002062	BEGIN:	MOV	#TST1,WHERE				; STARTING ACCEPTANCE TEST ADDRESS
776	001354	005037	001322			CLR	MFTST				
777	001360	005037	001334			CLR	SAVE4				
778	001364	012737	001336	000004		MOV	#BUSSTR,#ERRVEC				
779	001372	012737	000340	000006		MOV	#340,#ERRVEC+2				
780	001400	000412				BR	GINA				
781	001402	012737	002064	002062	RBEGIN:	MOV	#TST1,WHERE				
782	001410	000403				BR	GIN				
783	001412	012737	000001	001322	BEGIN2:	MOV	#1,MFTST				
784	001420	012737	000001	001334	GIN:	MOV	#1,SAVE4				
785	001426	000005			GINA:	RESET					

```

786 .SBTTL INITIALIZE THE COMMON TAGS
787 ;; CLEAR THE COMMON TAGS (SCHTAG) AREA
788 001430 012706 001100 MOV #SCHTAG,R6 ;; FIRST LOCATION TO BE CLEARED
789 001434 C 2706 CLR (R6)+ ;; CLEAR MEMORY LOCATION
790 001436 C 2706 001140 CMP #SWR,R6 ;; DONE?
791 001442 001374 BNE -6 ;; LOOP BACK IF NO
792 001444 012706 001100 MOV #STACK,SP ;; SETUP THE STACK POINTER
793 ;; INITIALIZE A FEW VECTORS
794 001450 012737 013644 000020 MOV #SCOPE,#IOTVEC ;; IOT VECTOR FOR SCOPE ROUTINE
795 001456 012737 000340 000022 MOV #340,#IOTVEC+2 ;; LEVEL 7
796 001464 012737 014306 000030 MOV #ERROR,#EMTVEC ;; EMT VECTOR FOR ERROR ROUTINE
797 001472 012737 000340 000032 MOV #340,#EMTVEC+2 ;; LEVEL 7
798 001500 012737 015344 000034 MOV #TRAP,#TRAPVEC ;; TRAP VECTOR FOR TRAP CALLS
799 001506 012737 000340 000036 MOV #340,#TRAPVEC+2 ;; LEVEL 7
800 001514 012737 015410 000024 MOV #SPWRON,#PWRVEC ;; POWER FAILURE VECTOR
801 001522 012737 000340 000026 MOV #340,#PWRVEC+2 ;; LEVEL 7
802 001530 013737 006756 006750 MOV #NOCT,#EOPCT ;; SETUP END-OF-PROGRAM COUNTER
803 001536 005037 001166 CLR #SCOPE ;; CLEAR THE ESCAPE ON ERROR ADDRESS
804 001542 012737 000001 001115 MOVB #1,#ERRMAX ;; ALLOW ONE ERROR PER TEST
805 001550 012737 001550 001106 MOV #,#SLFADR ;; INITIALIZE THE LOOP ADDRESS FOR SCOPE
806 001556 012737 001556 001110 MOV #,#SLPERR ;; SETUP THE ERROR LOOP ADDRESS
807 ;; SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
808 ;; EQUAL TO A "-1" SETUP FOR A SOFTWARE SWITCH REGISTER.
809 001564 013746 000004 MOV #ERRVEC,-(SP) ;; SAVE ERROR VECTOR
810 001570 012737 001624 000004 MOV #645,#ERRVEC ;; SET UP ERROR VECTOR
811 001576 012737 177570 001140 MOV #OSWR,SWR ;; SETUP FOR A HARDWARE SWITCH REGISTER
812 001604 012737 177570 001142 MOV #DISP,DISPLAY ;; AND A HARDWARE DISPLAY REGISTER
813 001612 022777 177777 177320 CMP #1,SWR ;; TRY TO REFERENCE HARDWARE SWR
814 001620 001012 BNE 66$ ;; BRANCH IF NO TIMEOUT TRAP OCCURRED
815 BR 65$ ;; AND THE HARDWARE SWR IS NOT = -1
816 001622 000403 BR 65$ ;; BRANCH IF NO TIMEOUT
817 001624 012716 001632 64$: MOV #65$,(SP) ;; SET UP FOR TRAP RETURN
818 001630 000002 RTI
819 001632 012737 000176 001140 65$: MOV #SWREG,SWR ;; POINT TO SOFTWARE SWR
820 001640 012737 000174 001142 MOV #DISPREG,DISPLAY
821 001646 012637 000004 66$: MOV (SP)+,#ERRVEC ;; RESTORE ERROR VECTOR
822
823 001652 005037 001202 CLR #PASS ;; CLEAR PASS COUNT
824 001656 012737 000200 001215 BITB #APTSIZE,#ENVM ;; TEST USER SIZE UNDER APT
825 001664 011403 BEQ 67$ ;; YES, USE NON-APT SWITCH
826 001666 012737 001216 001140 MOV #SSWREG,SWR ;; NO, USE APT SWITCH REGISTER
827 001674
828 001674 013737 001250 001306 67$: MOV #BASE,FIRST ;; LOAD "APT" 'S BASE ADDRESS
829 001702 005037 010544 CLR LOOP
830 001706 012737 013630 000020 MOV #SCOPE,#IOTVEC
831 001714 005737 001334 TITST: TST SAVE4 ;; TEST FLAG
832 001720 001002 BNE 11$ ;; BR IF NON-ZERO
833 001722 104400
834 001724 011220 TITLE
    
```

```

835
836
837 001726 022737 000176 001140 ;NON TEST IF RUNNING ON NON-SWR CPU
838 001734 001403 11S:  CMP  #SWREG,SWR ;TEST IF NON-SWITCH REGISTER
839 001736 105777 177176 BEQ  2S ;BR IF YES - AND ASK ADDRESS
840 001742 100022 TSTB  #SWR ;BR IF CLEARED
841 001744 104400 BPL  RSTRTA
842 001746 011466 2S:  TYPE ;FIND OUT THE DEVICE ADDRESS
843 001750 104410 MHATO
844 001752 012637 001306 ROOCT
845 001756 022737 160000 001306 MOV  (SP)+,FIRST ;SAVE THE ADDRESS
846 001764 101360 CMP  #160000,FIRST ;BR IF INVALID
847 001766 005777 177314 BHI  11S ;TEST IF VALID
848 001772 005037 001310 TST  #FIRST
849 001776 012737 000006 000004 CLR  LAST
850 002004 005037 000006 CLR  #6,#4
851 002010 013737 001306 001312 RSTRTA: MOV  FIRST,VTNOW ;LOAD INITIAL DEVICE ADDRESS
852
853 002016 012707 001324 RSTRT: MOV  #VTIS,RO ;LOAD POINTER
854 002022 013720 001312 MOV  VTNOW,(RO)+ ;LOAD INPUT STAT
855 002026 013710 001312 MOV  VTNOW,(RO)
856 002032 062720 000002 ADD  #2,(RO)+ ;LOAD INPUT BUFFER
857 002036 013710 001312 MOV  VTNOW,(RO)
858 002042 062720 000004 ADD  #4,(RO)+ ;LOAD OUTPUT STAT
859 002046 013710 001312 MOV  VTNOW,(RO)
860 002052 062720 000006 ADD  #6,(RO)+ ;LOAD OUTPUT BUFFER
861 002056 000177 000000 JMP  #WHERE ;JUMP TO STARTING ADDRESS
862 002062 002064 WHERE: TST1

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911							
912	002332	012700	015562		MOV	#BUFFER, R0	;LOAD BUFFER POINTER
913	002336	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP
914	002342	112720	000104		MOVB	#LHVD, (R0)+	;LOAD HORIZONTAL LINE MODE AGAIN
915							
916	002346	012737	000000	007772	MOV	#0, BASE	;LOAD STARTING DATA VALUE TO REMOVE THE LINE
917	002354	004737	007776	25:	JSR	PC, SHUFF	;SHUFFEL THE DATA INTO VT-55 FORMAT
918	002360	010120			MOV	R1, (R0)+	;SAVE THE LSB MSB BYTE
919	002362	005237	007772		INC	BASE	;UPDATE THE DATA
920	002366	022737	000354	007772	CMP	#MAXHOZ, BASE	;COMPATE TO LAST DATA LINE
921	002374	001367			BNE	25	;BR TOLL DONE
922							
923	002376	112720	000033		MOVB	#ESC, (R0)+	;LOAD "ESC" CODE
924	002402	112720	000135		MOVB	#COPY, (R0)+	;LOAD COPY SCREEN
925	002406	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LOAD SILO
926	002412	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LOAD SILO
927	002416	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LO5C SILO
928	002422	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LOAD SILO
929	002426	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LOAD SILO
930	002432	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LOAD SILO
931	002436	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LOAD SILO
932	002442	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LOAD SILO
933	002446	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LOAD SILO
934	002452	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LOAD SILO
935	002456	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LOAD SILO
936	002462	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LOAD SILO
937	002466	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LOAD SILO
938	002472	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LOAD SILO
939	002476	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LOAD SILO
940	002502	112720	000100		MOVB	#LNO, (R0)+	;LOAD NOP TO LOAD SILO
941	002506	105020			CLRB	(R0)+	;LOAD TERMINATOR
942	002510	004737	010074		JSR	PC, XPRNT	;DISPLAY
943	002514	004737	010742		JSR	PC, DELAY	
944							

992	002766	012700	015562		MOV	#BUFFER,RO	
993	002772	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP
994	002775	112720	000114		MOV	#LHV1,(RO)+	;LOAD VERTIACL LINE MODE AGAIN
995							
996	003002	012737	001000	007772	MOV	#MAXVRT,BASE	;LOAD STARTING DATA VALUE TO REMOVE THE LINE
997	003010	004737	007776	25:	JSR	PC,SHUFF	;SHUFFEL THE DATA INTO VT-55 FORMAT
998	003014	010120			MOV	R1,(RO)+	;SAVE THE LSB MCB BYTE
999	003016	005337	007772		DEC	BASE	;UPDATE THE DA ?
1000	003022	001372			BNE	25	;BR TOLL DONE
1001							
1002	003024	112720	000333		MOV	#ESC,(RO)+	;LOAD "ESC" CODE
1003	003030	112720	000135		MOV	#COPY,(RO)+	;LOAD COPY SCREEN
1004	003034	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1005	003040	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1006	003044	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1007	003050	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1008	003054	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1009	003060	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1010	003064	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1011	003070	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1012	003074	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1013	003100	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1014	003104	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1015	003110	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1016	003114	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1017	003120	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1018	003124	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1019	003130	112720	000100		MOV	#LNO,(RO)+	;LOAD NOP TO LOAD SILO
1020	003134	105020			CLRB	(RO)+	;LOAD TERMINATOR
1021	003136	004737	010074		JSR	PC,XPRNT	;DISPLAY
1022	003142	004737	010742		JSR	PC,DELAY	
1023							

N02

MAINDEC-11-DZVTD-B
DZVTDB.SRC T3

MACY11 27(732) 25-SEP-76 10:10 PAGE 27
C GRAPH 0 DISPLAY A STEPPING HORIZONTAL LINE

```

1024
1025
1026
1027 003146 000004
1028 003150 004537 011070
1029 003154 012076
1030 003156 012700 015562
1031 003162 112720 000033
1032 003166 112720 000061
1033 003172 112720 000101
1034 003176 112720 000040
1035 003202 112720 000111
1036 003206 112720 000060
1037 003212 105020
1038 003214 004737 010074
1039
1040 003220 012737 000200 003400
1041 003226 012700 015562 25:
1042 003232 112720 000033
1043 003236 112720 000061
1044 003242 112720 000101
1045 003246 112720 000040
1046 003252 112720 000111
1047 003256 112720 000060
1048
1049 003262 112720 000101
1050 003266 112720 000043
1051 003272 112720 000100
1052 003276 112720 000110
1053 003302 012737 000000 007772
1054 003310 004737 007776
1055 003314 010120
1056 003316 112720 000100
1057 003322 112720 000102
1058 003326 013737 003400 007772
1059 003334 004737 007776
1060 003340 012737 001000 003402
1061 003346 010120 15:
1062 003350 005337 003402
1063 003354 001374
1064
1065
1066 003356 105020
1067 003360 004737 010074
1068 003364 006037 003400
1069 003370 001316
1070 003372 004737 010742
1071 003376 000402
1072
1073 003400 000000 1005: 0
1074 003402 000000 1015: 0

```

```

*****
*TEST 3 C GRAPH 0 DISPLAY A STEPPING HORIZONTAL LINE
*****
TST3: SCOPE
JSR RS,AMSG ;DISPLAY HEADER
SHLO
MOV #BUFFER,RO ;LOAD OUTPUT BUFFER POINTER
MOV #ESC,(RO)+ ;ENTER VT-55 MODE
MOV #61,(RO)+
MOV #LDE0,(RO)+ ;LOAD ENABLE 0
MOV #BITS,(RO)+ ;DISABLE DISPLAY
MOV #LDE1,(RO)+ ;LOAD ENABLE 1
MOV #BITS!BIT4,(RO)+ ;CLEAR GRAPH, LINES, AND CURSORS
CLRB (RO)+ ;LOAD TERMINATOR
JSR PC,XPRNT ;EXECUTE

MOV #BIT7,1005 ;LOAD STARTING BASE LINE
MOV #BUFFER,RO ;LOAD OUTPUT BUFFER POINTER
MOV #ESC,(RO)+ ;ENTER VT-55 FORMAT
MOV #61,(RO)+ ;LOAD ENTER '01' CODE
MOV #LDE0,(RO)+ ;LOAD ENABLE 0
MOV #BITS,(RO)+ ;DISABLE DISPLAY
MOV #LDE1,(RO)+ ;LOAD ENABLE 1
MOV #BITS!BIT4,(RO)+ ;CLEAR GRAPH, LINES AND CURSORS

MOV #LDE0,(RO)+ ;LOAD ENABLE 0
MOV #BITS!BIT1!BIT0,(RO)+ ;LOAD DISPLAY ENABLE AND GRAPH 0 ON
MOV #LNO,(RO)+ ;NOP
MOV #LSC,(RO)+ ;LOAD STARTING COORD.
MOV #0,BASE ;GET BASE LINE
JSR PC,SHUFF ;CONVERT
MOV R1,(RO)+ ;SAVE COORD.
MOV #LNO,(RO)+ ;LOAD NOP
MOV #LDG0,(RO)+ ;LOAD "LOAD GRAPH"
MOV #1005,BASE ;LOAD THE STARTING DATA VALUE
JSR PC,SHUFF ;SHUFFLE THE DATA INTO VT-55 FORMAT
MOV #MAXVRT,1015 ;LOAD COUNTER
MOV R1,(RO)+ ;SAVE THE LSB MSB BYTE
DEC 1015 ;DONE FULL GRAPH
BNE 15

CLRB (RO)+ ;LOAD TERMINATOR
JSR PC,XPRNT ;DISPLAY
ROR 1005 ;CHANGE DATA VALUE
BNE 25 ;NO
JSR PC,DELAY
BR TST4 ;;NEXT TEST

1005: 0
1015: 0

```

803

MAINDEC-11-DZVTD-B
DZVTD8.SAC T4

MACY11 27(732) 75-SEP-76 10:10 PAGE 28
D GRAPH 1 DISPLAY A STEPPING HORIZONTAL LINE

```

1075 ::*****
1076 ;*TEST 4      D      GRAPH 1 DISPLAY A STEPPING HORIZONTAL LINE
1077 ::*****
1078 TST4:  SCOPE
1079      JSR      RS,AMSG          ;DISPLAY HEADER
1080      SHL 1
1081      MOV      @BUFFER,RO      ;LOAD OUTPUT BUFFER POINTER
1082      MOV      @ESC,(RO)+      ;ENTER VT-55 MODE
1083      MOV      @B1,(RO)+
1084      MOV      @LDE0,(RO)+      ;LOAD ENABLE 0
1085      MOV      @BITS,(RO)+      ;DISABLE DISPLAY
1086      MOV      @LDE1,(RO)+      ;LOAD ENABLE 1
1087      MOV      @BITS!BIT4,(RO)+ ;CLEAR GRAPH, LINES, AND CURSORS
1088      CLRB      (RO)+          ;LOAD TERMINATOR
1089      JSR      PC,XPRNT        ;EXECUTE
1090
1091      MOV      @BIT7,100$      ;LOAD STARTING BASE LINE
1092 2$:      MOV      @BUFFER,RO      ;LOAD OUTPUT BUFFER POINTER
1093      MOV      @ESC,(RO)+      ;ENTER VT55 MODE
1094      MOV      @B1,(RO)+      ;LOAD ENTER "01" CODE
1095      MOV      @LDE0,(RO)+      ;LOAD ENABLE 0
1096      MOV      @BITS,(RO)+      ;DISABLE DISPLAY
1097      MOV      @LDE1,(RO)+      ;LOAD ENABLE 1
1098      MOV      @BITS!BIT4,(RO)+ ;CLEAR GRAPH,LINES AND CURSORS
1099      MOV      @LDE0,(RO)+      ;LOAD ENABLE 0
1100      MOV      @BITS!BIT2!BIT0,(RO)+ ;LOAD DISPLAY ENABLE AND GRAPH 1 ON
1101      MOV      @LNO,(RO)+      ;NOP
1102      MOV      @LSC,(RO)+      ;LOAD STARTING COORD.
1103      MOV      @0,BASE        ;GET BASE LINE
1104      JSR      PC,SHUFF        ;CONVERT
1105      MOV      @R1,(RO)+      ;SAVE COORD.
1106      MOV      @LNO,(RO)+      ;LOAD NOP
1107      MOV      @LDG1,(RO)+      ;LOAD "LOAD GRAPH"
1108      MOV      @100$,BASE      ;LOAD THE STARTING DATA VALUE
1109      JSR      PC,SHUFF        ;SHUFFEL THE DATA INTO VT-55 FORMAT
1110      MOV      @MAXVRT,101$    ;LOAD COUNTER
1111 1$:      MOV      @R1,(RO)+      ;SAVE THE LSB MSB BYTE
1112      DEC      @101$          ;DONE FULL GRAPH
1113      BNE      @1$
1114
1115
1116      CLRB      (RO)+          ;LOAD TERMINATOR
1117      JSR      PC,XPRNT        ;DISPLAY
1118      ROR      @100$
1119      BNE      @2$            ;NO
1120      JSR      PC,DELAY
1121      BR       TST5          ;;NEXT TEST
1122
1123 100$: 0
1124 101$: 0

```



```

1125 .....
1126 ;*****
1127 ;TEST 5 E GRAPH 0 AND 1
1128 ;*****
1129 TSTS: SCOPE
1130 JSR RS,AMSG ;DISPLAY HEADER
1131 GRDRI
1132
1133 MOV #BUFFER,RO ;LOAD OUTPUT BUFFER POINTER
1134 MOVB #ESC,(RO)+ ;ENTER VTSS MODE
1135 MOVB #61,(RO)+ ;ENTER "01" CODE
1136 MOVB #LDEL,(RO)+ ;LOAD ENABLE 0
1137 MOVB #BITS,(RO)+ ;DISABLE DISPLAY
1138 MOVB #LDEL1,(RO)+ ;LOAD ENABLE 1
1139 MOVB #BITS!BIT4,(RO)+ ;CLEAR GRAPH LINES AND CURSORS
1140 CLRB (RO)+ ;LOAD TERMINATOR
1141 JSR PC,XPRNT ;EXECUTE
1142
1143 JSR RS,UPDWN ;LOAD DATA PATTERN
1144 .BYTE BIT1,LDG0 ;GRAPH 0 INC. PAT.
1145 .WORD 0
1146 JSR PC,XPRNT
1147
1148 JSR RS,UPDWN ;LOAD DATA PATTERN
1149 .BYTE BIT2:BIT1,LDG1 ;GRAPH 0 DEC. PAT.
1150 .WORD BIT15:MAXH0Z
1151 ;
1152 MOVB #ESC,(RO)+ ;LOAD "ESC" CODE
1153 MOVB #COPY,(RO)+ ;LOAD COPY SCREEN
1154 MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
1155 MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
1156 MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
1157 MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
1158 MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
1159 MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
1160 MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
1161 MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
1162 MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
1163 MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
1164 MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
1165 MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
1166 MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
1167 MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
1168 MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
1169 CLRB (RO)+ ;LOAD TERMINATOR
1170 JSR PC,XPRNT ;EXECUTE
1171 JSR PC,DELAY

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```

1173 .....
1174 .....
1175 .....
1176 004062 000004          TS6:  SCOPE
1177 004064 004537 011070      JSR      RS,AMSG          ;DISPLAY HEADER
1178 004070 012276          SHGLD
1179 004072 012700 015562      MOV      #BUFFER,RO      ;LOAD OUTPUT BUFFER POINTER
1180 004076 112 20 000033      MOV      #ESC,(RO)+      ;ENTER VT55 MODE
1181 004102 112720 000061      MOV      #61,(RO)+      ;ENTER "01" CODE
1182 004106 112720 000101      MOV      #LDE0,(RO)+    ;LOAD ENABLE 0
1183 004112 112720 000040      MOV      #BITS,(RO)+    ;DISABLE DISPLAY
1184 004116 112720 000111      MOV      #LDE1,(RO)+    ;LOAD ENABLE 1
1185 004122 112720 000060      MOV      #BITS!BIT4,(RO)+ ;CLEAR GRAPH, LINES AND CURSORS
1186 004126 105020          CLRB      (RO)+          ;LOAD TERMINATOR
1187 004130 004737 010074      JSR      PC,XPRNT       ;EXECUTE
1188 004134 012737 000200 004274  MOV      #BIT7,100$     ;LOAD STARTING BASE LINE
1189 .....
1190 004142 012700 015562      2$:  MOV      #BUFFER,RO      ;LOAD THE STARTING ADDRESS
1191 004146 112720 000033      MOV      #ESC,(RO)+      ;LOAD "ESC" CODE
1192 004152 112720 000061      MOV      #61,(RO)+      ;LOAD "01" ENTER CODE
1193 004156 112720 000101      MOV      #LDE0,(RO)+    ;LOAD ENABLE 0
1194 004162 112720 000053      MOV      #BITS!BIT3!BIT1!BIT0,(RO)+ ;LOAD DISP. ENABLE , GRAPH 0, HISTC 1 ON
1195 004166 112720 000100      MOV      #LNO,(RO)+     ;LOAD NOP
1196 004172 112720 000110      MOV      #LSC,(RO)+     ;LOAD STARTING COORD.
1197 004176 012737 000000 007772  MOV      RO,BASE        ;GET BASE LINE
1198 004204 004737 007776      JSR      PC,SHUFF       ;CONVERT
1199 004210 010120          MOV      R1,(RO)+       ;SAVE COORD.
1200 004212 112720 000100      MOV      #LNO,(RO)+     ;LOAD NOP
1201 004216 112720 000102      MOV      #LDE0,(RO)+    ;LOAD "LOAD GRAPH"
1202 004222 013737 004274 007772  MOV      100$,BASE      ;LOAD THE STARTING DATA VALUE
1203 004230 004737 007776      JSR      PC,SHUFF       ;SHUFFLE THE DATA INTO VT-55 FORMAT
1204 004234 012737 001000 004276  MOV      #LXVRT,101$    ;LOAD COUNTER
1205 004242 010120          MOV      R1,(RO)+       ;SAVE THE LSB MSB BYTE
1206 004244 005337 004276      DEC      101$          ;DONE FULL GRAPH
1207 004250 001374          BNE      1$
1208 .....
1209 .....
1210 004252 105020          CLRB      (RO)+          ;LOAD TERMINATOR
1211 004254 004737 010074      JSR      PC,XPRNT       ;DISPLAY
1212 004260 006037 004274      ROR      100$          ;CHANGE DATA VALUE
1213 004264 001326          BNE      2$            ;NO
1214 004266 004737 010742      JSR      PC,DELAY
1215 004272 000402          BR       TS1?          ;;NEXT TEST
1216 .....
1217 004274 000000          100$:  0
1218 004276 000000          101$:  0

```

E03

MAINDEC-11-DZVTD-8
DZVTD8.SAC T7

MACY11 271732) 25-SEP-76 10:10 PAGE 31
G GRAPH 1 DISPLAY A STEPPING HISTOGRAM LINE

```

1219
1220
1221
1222 004300 000004
1223 004302 004537 011070
1224 004306 012347
1225 004310 012700 015562
1226 004314 112720 000033
1227 004320 112720 000061
1228 004324 112720 000101
1229 004330 112720 000040
1230 004334 112720 000111
1231 004340 112720 000060
1232 004344 105020
1233 004346 004737 010074
1234
1235 004352 012737 000200 004512
1236
1237 004360 012700 015562
1238 004364 112720 000033
1239 004370 112720 000061
1240 004374 112720 000101
1241 004400 112720 000065
1242 004404 112720 000100
1243 004410 112720 000110
1244 004414 012737 000000 007772
1245 004418 004737 007776
1246 004422 010120
1247 004426 112720 000100
1248 004430 112720 000112
1249 004434 013737 004512 007772
1250 004438 004737 007776
1251 004442 012737 001000 004514
1252 004446 010120
1253 004450 005337 004514
1254 004454 001374
1255
1256 004470 105020
1257 004472 004737 010074
1258 004476 006037 004512
1259 004480 001326
1260 004484 004737 010742
1261 004488 000402
1262 004492 000402
1263
1264 004512 000000 100%: 0
1265 004514 000000 101%: 0
1266

```

```

*****
:TEST 7 G GRAPH 1 DISPLAY A STEPPING HISTOGRAM LINE
*****
TST7: SCOPE
JSR RS,AMSG ;DISPLAY HEADER
SHGL1
MOV @BUFFER,RO ;LOAD OUTPUT BUFFER POINTER
MOVB @ESC,(RO)+ ;ENTER VT55 MODE
MOVB @B1,(RO)+ ;ENTER "01" CODE
MOVB @LDE0,(RO)+ ;LOAD ENABLE 0
MOVB @BITS,(RO)+ ;DISABLE DISPLAY
MOVB @LDE1,(RO)+ ;LOAD ENABLE 1
MOVB @BITS!BIT4,(RO)+ ;CLEAR GRAPH LINES AND CURSRS
CLRB (RO)+ ;LOAD TERMINATOR
JSR PC,XPRNT ;EXECUTE

MOV @BIT7,100% ;LOAD STARTING BASE LINE

2%: MOV @BUFFER,RO ;LOAD THE STARTING ADDRESS
MOVB @ESC,(RO)+ ;LOAD "ESC" CODE
MOVB @B1,(RO)+ ;LOAD "01" ENTER CODE
MOVB @LDE0,(RO)+ ;LOAD ENABLE 0
MOVB @BITS!BIT4!BIT2!BIT0,(RO)+ ;LOAD DISPLAY ENABLE AND GRAPH 1 ON
MOVB @LNO,(RO)+ ;LOAD NOP
MOVB @LSC,(RO)+ ;LOAD STARTING COORD.
MOV @BASE ;GET BASE LINE
JSR PC,SHUFF ;CONVERT
MOV @R1,(RO)+ ;SAVE COORD.
MOVB @LNO,(RO)+ ;LOAD NOP
MOVB @LDG1,(RO)+ ;LOAD "LOAD GRAPH"
MOV 100%,@BASE ;LOAD THE STARTING DATA VALUE
JSR PC,SHUFF ;SHUFFEL THE DATA INTO VT-55 FORMAT
MOV @MAXVRT,101% ;LOAD COUNTER
1%: MOV @R1,(RO)+ ;SAVE THE LSB MSB BYTE
DEC 101% ;DONE FULL GRAPH
BNE 1%

CLRB (RO)+ ;LOAD TERMINATOR
JSR PC,XPRNT ;DISPLAY
ROR 100%
BNE 2% ;NO
JSR PC,DELAY
BR TST10 ;;NEXT TEST

100%: 0
101%: 0

```

F03

M01NFC-11-DZVTD-8
DZVTJ08.SRC T7

MACY11 27(732) 25-SEP-76 10:10 PAGE 32
G GRAPH 1 DISPLAY A STEPPING HISTOGRAM LINE

```

1267
1268
1269
1270
1271 004516 000004
1272 004520 004537 011070
1273 004524 012420
1274 004526 012700 015562
1275 004532 112720 000033
1276 004536 112720 000061
1277 004542 112720 000101
1278 004546 112720 000040
1279 004552 112720 000111
1280 004556 112720 000060
1281 004562 105020
1282 004564 004737 010074
1283
1284 004570 004537 007242
1285 004574 012 102
1286 004576 000000
1287 004600 004737 010074
1288
1289 004604 004537 007242
1290 004610 036 112
1291 004612 100354
1292
1293 004614 112720 000033
1294 004620 112720 000135
1295 004624 112720 000100
1296 004630 112720 000100
1297 004634 112720 000100
1298 004640 112720 000100
1299 004644 112720 000100
1300 004650 112720 000100
1301 004654 112720 000100
1302 004660 112720 000100
1303 004664 112720 000100
1304 004670 112720 000100
1305 004674 112720 000100
1306 004700 112720 000100
1307 004704 112720 000100
1308 004710 112720 000100
1309 004714 112720 000100
1310 004720 112720 000100
1311 004724 105020
1312 004726 004737 010074
1313 004732 004737 010742
1314

```

```

*****
:TEST 10 H HISTOGRAM ON GRAPH 0 AND 1
*****
TST10: SCOPE
      JSR RS,AMSG ;DISPLAY HEADER
      HGGAI
      MOV #BUFFER,RO ;LOAD OUTPUT BUFFER POINTER
      MOVB #ESC,(RO)+ ;LOAD "ESC" CODE
      MOVB #LNO,(RO)+ ;LOAD COPY SCREEN
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      CLR#(RO)+ ;TERMINATOR
      JSR PC,XPRNT ;EXECUTE
      JSR PC,UPDOWN ;LOAD DATA PATTERN
      .BYTE BIT3:BIT1,LDG0 ;GRAPH 0 INC. PAT.
      .WORD 0
      JSR PC,XPRNT
      JSR RS,UPDOWN ;LOAD DATA PATTERN
      .BYTE BIT4:BIT3:BIT2:BIT1,LDG1 ;GRAPH 1
      .WORD BIT15:MAXMOZ
      MOVB #ESC,(RO)+ ;LOAD "ESC" CODE
      MOVB #COPY,(RO)+ ;LOAD COPY SCREEN
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      MOVB #LNO,(RO)+ ;LOAD NOP TO LOAD SILO
      CLR#(RO)+ ;TERMINATOR
      JSR PC,XPRNT ;EXECUTE
      JSR PC,DELAY

```

```

1315          ;*****
1316          ;*TEST 11          I          CURSORS ON GRAPH 0
1317          ;*****
1318 004736 000004          †ST11:  SCCPE
1319 004740 004537 011070          JSR      RS,AMSG          ;DISPLAY HEADER
1320 004744 0124*1          CURGR0
1321 004746 0.2700 015562          MOV      #BUFFER,RO          ;LOAD OUPUT BUFFER POINTER
1322 004752 112720 000033          MOVB    #ESC,(RO)+          ;LOAD VTS5 MODE
1323 004756 112720 000061          MOVB    #61,(RO)+          ;ENTER "01" CODE
1324 004762 112720 000101          MOVB    #LDE0,(RO)+          ;LOAD ENABLE 0
1325 004766 112720 000040          MOVB    #BITS,(RO)+          ;DISABLE DISPLAY
1326 004772 112720 000111          MOVB    #LDE1,(RO)+          ;LOAD ENABLE 1
1327 004776 112720 000060          MOVB    #BITS!BIT4,(RO)+          ;CLEAR GRAPH, LINES MAD CURSRS
1328 005002 105020          CLRB    (RO)+          ;LOAD TERMINATOR
1329 005004 004737 010074          JSR      PC,XPRNT          ;EXECUTE
1330
1331 005010 004537 007242          JSR      RS,UPDWN          ;LOAD DATA PATTERN
1332 005014          002          102          .BYTE    BIT1,LDC0          ;GRAPH 0
1333 005016 000000          .WORD    0          ;DATA TO BE LOADED
1334 005020 004737 010074          JSR      PC,XPRNT          ;EXECUTE IT
1335
1336 005024 004537 007574          JSR      RS,CURSOR          ;ENABLE CURSORS
1337 005030          002          103          .BYTE    BIT1,LDC0
1338 005032 002000          .WORD    0          ;SC = 0 GRAPH 0
1339
1340 005034 112720 000033          MOVB    #ESC,(RO)+          ;LOAD "ESC" CODE
1341 005040 112720 000135          MOVB    #COPY,(RO)+          ;LOAD COPY SCREEN
1342 005044 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1343 005050 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1344 005054 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1345 005060 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1346 005064 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1347 005070 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1348 005074 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1349 005100 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1350 005104 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1351 005110 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1352 005114 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1353 005120 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1354 005124 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1355 005130 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1356 005134 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1357 005140 112720 000100          MOVB    #LNO,(RO)+          ;LOAD NOP TO LOAD SILO
1358 005144 105020          CLRB    (RO)+          ;LOAD TERMINATOR
1359 005146 004737 010074          JSR      PC,XPRNT          ;EXECUTE
1360
1361 005152 004537 007574          JSR      RS,CURSOR          ;REMOVE CURSORS
1362 005156          002          103          .BYTE    BIT1,LDC0          ;ON GRAPH 0
1363 005160 100000          .WORD    0
1364 005162 004737 010074          JSR      PC,XPRNT          ;EXECUTE
1365 005166 004737 010742          JSR      PC,DELAY
1366

```

Address	Hex	Hex	Hex	Assembly	Comments
1367					
1368					
1369					
1370					
1371	005172	000004		TEST12: SCOPE	
1372	005174	001137	011070	JSR RS,AMSG	; DISPLAY HEADER
1373	005200	012512		CURGR1	
1374	005202	012700	015562	MOV #BUFFER,RO	; LOAD OUTPUT BUFFER POINTER
1375	005206	112720	000033	MOVB #ESC,(RO)+	; ENTER VT-55 MODE
1376	005212	112720	000061	MOVB #61,(RO)+	
1377	005216	112720	000101	MOVB #LDED,(RO)+	; LOAD ENABLE 0
1378	005222	112720	000040	MOVB #BITS,(RO)+	; DISABLE DISPLAY
1379	005226	112720	000111	MOVB #LDE1,(RO)+	; LOAD ENABLE 1
1380	005232	112720	000060	MOVB #BITS!BIT4,(RO)+	; CLEAR GRAPH, LILES, AND CURSORS
1381	005236	105020		CLRB (RO)+	; LOAD TERMINATOR
1382	005240	004737	010074	JSR PC,XPRNT	; EXECUTE
1383					
1384	005244	004537	007242	JSR RS,UPDN	; LOAD DATA PATTERN
1385	005250	004	112	.BYTE BIT2,LDC1	; GRAPH 1 DECREMENTING PAT.
1386	005252	100354		.WORD BIT15!MAXHOZ	; MAX #
1387	005254	004737	010074	JSR PC,XPRNT	; EXECUTE
1388					
1389	005260	004537	007574	JSR RS,CURSOR	; ENABLE CURSORS
1390	005264	004	113	.BYTE BIT2,LDC1	
1391	005266	002000		.WORD ADDLIN	
1392					
1393	005270	112720	000033	MOVB #ESC,(RO)+	; LOAD "ESC" CODE
1394	005274	112720	000135	MOVB #COPY,(RO)+	; LOAD COPY SCREEN
1395	005300	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1396	005304	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1397	005310	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1398	005314	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1399	005320	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1400	005324	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1401	005330	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1402	005334	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1403	005340	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1404	005344	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1405	005350	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1406	005354	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1407	005360	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1408	005364	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1409	005370	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1410	005374	112720	000100	MOVB #LNO,(RO)+	; LOAD NOP TO LOAD SILO
1411	005400	105020		CLRB (RO)+	; LOAD TERMINATOR
1412	005402	004737	010074	JSR PC,XPRNT	; EXECUTE
1413	005406	004537	007574	JSR RS,CURSOR	; REMOVE CURSOR ON GRAPH 1
1414	005412	004	113	.BYTE BIT2,LDC1	
1415	005414	100000		.WORD BIT15	
1416	005416	004737	010074	JSR PC,XPRNT	; EXECUTE
1417	005422	004737	010742	JSR PC,DELAY	


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1474 005676 112720 000100      MOVB      #LNO,(R0)+      ;LOAD NOP TO LOAD SILO
1475 005702 112720 000100      MOVB      #LNO,(R0)+      ;LOAD NOP TO LOAD SILO
1476 005706 112720 000100      MOVB      #LNO,(R0)+      ;LOAD NOP TO LOAD SILO
1477 005712 105020      CLRB      (R0)+          ;LOAD TERMINATOR
1478 005714 004737 010074      JSR       PC,XPRNT        ;EXECUTE
1479 005720 004737 010742      JSR       PC,DELAY        ;
1480
1481
1482
1483
1484 005724 000004      *TEST 14      L      TEST STARTING COORDINATE ON GRAPH 1
1485 005726 004537 011070      *ST14: SCOPE      ;*****
1486 005732 012615      JSR       RS,AMSG        ;DISPLAY HEADER
1487 005734 012700 015562      SCORD1      MOV      #BUFFER,R0      ;LOAD OUTPUT BUFFER POINTER
1488 005740 112720 000033      MOVB      #ESC,(R0)+      ;ENTER VT-55 MODE
1489 005744 112720 000061      MOVB      #61,(R0)+
1490 005750 112720 000101      MOVB      #LDE0,(R0)+      ;LOAD ENABLE 0
1491 005754 112720 000040      MOVB      #BITS,(R0)+      ;DISABLE DISPLAY
1492 005760 112720 000111      MOVB      #LDE1,(R0)+      ;LOAD ENABLE 1
1493 005764 112720 000060      MOVB      #BITS!BIT4,(R0)+ ;CLEAR GRAPH, LILES, AND CURSORS
1494 005770 105020      CLRB      (R0)+          ;LOAD TERMINATOR
1495 005772 004737 010074      JSR       PC,XPRNT        ;EXECUTE
1496
1497 005776 004537 007242      JSR       RS,UPDOWN      ;LOAD GRAPH 0 DATA
1498 006002      .BYTE      004          BIT2,LDG1
1499 006004 100354      .WORD      112
1500 006006 004737 010074      JSR       PC,XPRNT        ;EXECUTE
1501
1502 006012 012703 000004      MOV      #4,R3          ;LOAD SINE COUNT
1503 006016 012701 000777      MOV      #MAXVRT-1,R1   ;LOAD STARTING CORD.
1504 006022 012700 007201      MOV      #SINEND-40,R0  ;LOAD SA POINTER
1505 006026 000402      BR        1$
1506 006030 012700 007241      3$: MOV      #SINEND,R0   ;LOAD SINE POINTER
1507 006034 114037 006054      1$: MOVB     -(R0),10$    ;LOAD SINE DATA WORD
1508 006040 001413      BEQ      2$              ;BR IF NO MORE DATA
1509 006042 010137 006056      MOV      R1,11$         ;LOAD STARTING COORDINATE
1510
1511 006046 004537 007436      JSR       RS,STCORD      ;LOAD DATA INTO BUFFER
1512 006052      .BYTE      004          BIT2,LDG1
1513 006054 000000      10$: .WORD      0          ;FOR GRAPH 1
1514 006056 000000      11$: .WORD      0          ;DATA TO BE LOADED
1515
1516 006060 004737 010074      JSR       PC,XPRNT        ;EXECUTE
1517 006064 005301      DEC      R1              ;DONE ALL COORD. ?
1518 006066 000762      BR        1$
1519 006070 005303      2$: DEC      R3          ;DONE ALL LINES ?
1520 006072 001356      BNE      3$              ;BR IF NOT
1521 006074 012700 015562      MOV      #BUFFER,R0
1522 006100 112720 000033      MOVB      #ESC,(R0)+      ;LOAD "ESC" CODE
1523 006104 112720 000135      MOVB      #COPY,(R0)+     ;LOAD CLFY SCREEN
1524 006110 112720 000100      MOVB      #LNO,(R0)+      ;LOAD NOP TO LOAD SILO
1525 006114 112720 000100      MOVB      #LNO,(R0)+      ;LOAD NOP TO LOAD SILO
1526 006120 112720 000100      MOVB      #LNO,(R0)+      ;LOAD NOP TO LOAD SILO
1527 006124 112720 000100      MOVB      #LNO,(R0)+      ;LOAD NOP TO LOAD SILO
1528 006130 112720 000100      MOVB      #LNO,(R0)+      ;LOAD NOP TO LOAD SILO
1529 006134 112720 000100      MOVB      #LNO,(R0)+      ;LOAD NOP TO LOAD SILO

```



```

1544
1545
1546
1547
1548 006222 000004
1549
1550
1551 006224 012702 000014
1552 006230 012700 015562
1553 006234 112720 000033
1554 006240 112720 000061
1555 006244 112720 000101
1556 006250 112720 000040
1557 006254 112720 000111
1558 006260 112720 000060
1559 006264 112720 000033
1560 006270 112720 000062
1561 006274 105020
1562 006276 004737 010074
1563 006302 012700 015562
1564 006306 112720 000015
1565 006312 112720 000012
1566 006316 112720 000015
1567 006322 112720 000012
1568 006326 012701 000050
1569 006332 012720 044110
1570 006336 005301
1571 006340 001374
1572 006342 105020
1573 006344 004737 010074
1574 006350 005302
1575 006352 001374
1576
1577
1578
1579 006354 012700 015562
1580 006360 112720 000033
1581 006364 112720 000061
1582 006370 112720 000101
1583 006374 112720 000041
1584 006400 112720 000111
1585 006404 112720 000043
1586 006410 112720 000100
1587 006414 112720 000104
1588 006420 012737 002002 007772
1589 006426 004737 007776 35:
1590 006432 010120
1591 006434 062737 000024 007772
1592 006442 022737 002340 007772
1593 006450 100366
1594 006452 105020
1595 006454 004737 010074

```

```

*****
*TEST 15      M      VT55 ADJUSTMENT PATTERN
*****
†ST15: SCOPE
;FILL THE SCREEN WITH THE H CHARACTER

MOV      #12, R2
MOV      #BUFFER, R0
MOV      #ESC, (R0)+
MOV      #61, (R0)+
MOV      #LDE0, (R0)+
MOV      #BITS, (R0)+
MOV      #LDE1, (R0)+
MOV      #BITS!BIT4, (R0)+
MOV      #ESC, (R0)+
MOV      #62, (R0)+
CLRB    (R0)+
JSR     PC, XPRNT
MOV      #BUFFER, R0
MOV      #15, (R0)+
MOV      #12, (R0)+
MOV      #15, (R0)+
MOV      #12, (R0)+
MOV      #40, R1
15:     MOV      #44110, (R0)+
DEC     R1
BNE    15
CLRB   (R0)+
25:     JSR     PC, XPRNT
DEC     R2
BNE    25

;NOW INSTALL THE HORIZONTAL LINES

MOV      #BUFFER, R0
MOV      #33, (R0)+
MOV      #61, (R0)+
MOV      #LDE0, (R0)+
MOV      #BITS!BIT0, (R0)+
MOV      #LDE1, (R0)+
MOV      #BITS!BIT1!BIT0, (R0)+
MOV      #LNO, (R0)+
MOV      #LHVD, (R0)+
35:     MOV      #A00LIN+2, BASE
JSR     PC, SHUFF
MOV      R1, (R0)+
ADD     #24, BASE
CMP     #A00LIN+340, BASE
BPL    35
CLRB   (R0)+
JSR     PC, XPRNT

```

```

:LOAD COUNT
:LOAD BUFFER POINTER
:ENTER VT55 FORMAT
:LOAD ENTER "01" CODE
:LOAD ENABLE 0
:DISABLE DISPLAY
:LOAD ENABLE 1
:CLEAR GRAPH, LINES, AND CURSORS
:ENTER VT55 FORMAT
:EXIT "02" CODE
:LOAD TERMINATOR
:EXECUTE
:LOAD BUFFER POINTER
:LOAD CR
:LOAD LF
:LOAD CR
:LOAD LF
:LOAD SCREEN WIDTH
:LOAD ASCII H
:FINISHED ?
:BR IF NOT
:LOAD TERM.
:XFER TO SCREEN
:FINISHED ALL LINES
:BR IF NOT

```

```

:LOAD BUFFER POINTER
:ENABLE CHART MODE
:LOAD ENABLE 0
:LOAD DISPLAY ENABLE
:LOAD ENABLE 1
:ENABLE HORIZ.+ VERT LINES
:LOAD HORIZ INST
:LOAD BASE LINE VALUE
:SHUFFLE THE DATA
:SAVE THE DATA
:UPDATE BASE LINE VALUE
:TEST FOR GREATER THAN VALID
:BR IF OK
:LOAD TERM
:XMIT TO THE SCREEN

```



```

1636
1637
1638
1639
1640
1641
1642
1643
1644
1645
1646
1647 006674
1648 006674 000004
1649 006676 005737 001310
1650 006702 001411
1651 006704 023737 001310 001312
1652 006712 001405
1653 006714 062737 000010 001312
1654 006722 000137 002016
1655 006726 000240
1656 006730 005037 001102
1657 006734 005237 001202
1658 006740 042737 100000 001202
1659 006746 005327
1660 006750 000001
1661 006752 003015
1662 006754 012737
1663 006756 000001
1664 006760 006750
1665 006762 104400 007015
1666 006766 013700 000042
1667 006772 001405
1668 006774 000005
1669 006776 004710
1670 007000 000240
1671 007002 000240
1672 007004 000240
1673 007006
1674 007006 000137
1675 007010 002010
1676 007012 377 377 000
1677 007015 015 042412 042116
1678 007022 050040 051501 000123
1679

```

.SBTTL END OF PASS ROUTINE

```

*****
; INCREMENT THE PASS NUMBER ($PASS)
; TYPE "END PASS"
; IF THERES A MONITOR GO TO IT
; IF THERE ISN'T JUMP TO RSTRTA
; IF IT IS DESIRED TO HAVE A BELL INDICATE THE "END OF PASS" LOCATION
; SENDMG CAN BE CHANGED TO 7.

```

```

SEOP:
SCOPE
TST LAST ;TEST IF MORE
BEQ IS ;BR IF NONE
CMP LAST,VTNOW ;IS THIS THE LAST ONE
BEQ IS ;BR IF YES
ADD #10,VTNOW
JMP RSTRAT ;TEST NEXT ONE

IS:
NOP
CLR $STNM ;;ZERO THE TEST NUMBER
INC $PASS ;;INCREMENT THE PASS NUMBER
BIC #100000,$PASS ;;DON'T ALLOW A NEG. NUMBER
DEC (PC)+ ;;LOOP?

SEOPCT: .WORD 1
BGT $DOAGN ;;YES
MOV (PC)+,a(PC)+ ;;RESTORE COUNTER

SENDCT: .WORD 1
TYPE SENDMG ;;TYPE "END PASS"
MOV #42,R0 ;;GET MONITOR ADDRESS
BEQ $DOAGN ;;BRANCH IF NO MONITOR
RESET ;;CLEAR THE WORLD
JSR PC,(R0) ;;GO TO MONITOR
NOP ;;SAVE ROOM
NOP ;;FOR
NOP ;;ACT11

$DOAGN: JMP a(PC)+ ;;RETURN

$RTNAD: .WORD RSTRTA
$ENULL: .BYTE -1,-1,0 ;;NULL CHARACTER STRING
$SENDMG: .ASCIZ <15><12>/END PASS/

```

1680	007030	000	003	004	.BYTE	000,003,004,004,005
1681	007033	000	005			
1682	007035	006	007	010	.BYTE	006,007,010,012,014,015,017,021,024,027,032,035,040
1683	007040	012	014	015		
1684	007043	017	021	024		
1685	007046	027	032	035		
1686	007051	040				
1687	007052	043	047	053	.BYTE	043,047,053,056,062,066,073,077,103,110,115,121,126,133
1688	007055	056	062	066		
1689	007060	073	077	103		
1690	007063	110	115	121		
1691	007066	126	133			
1692	007070	137	144	151	.BYTE	137,144,151,156,162,167,174,201,206,213,217,223,230,235
1693	007073	156	162	167		
1694	007076	174	201	206		
1695	007101	213	217	233		
1696	007104	230	235			
1697	007106	241	245	251	.BYTE	241,245,251,255,261,265,271,274,277,303,305,310,313
1698	007111	255	261	265		
1699	007114	271	274	277		
1700	007117	283	305	310		
1701	007122	313				
1702	007123	316	317	321	.BYTE	316,317,321,323,324,326,327,330,331,331,331,331
1703	007126	323	324	328		
1704	007131	327	330	331		
1705	007134	331	331	331		
1706	007137	331				
1707	007140	336	327	326	.BYTE	330,327,326,325,323,322,320,317,314,312,307
1708	007143	336	323	322		
1709	007146	333	317	314		
1710	007151	312	317			
1711	007153	304	301	275	.BYTE	304,301,275,272,267,263,257,253,247,243,237,232,225
1712	007156	272	267	253		
1713	007161	257	253	247		
1714	007164	243	237	232		
1715	007167	225				
1716	007170	221	214	207	.BYTE	221,214,207,203,176,171,164,157,153,145,140
1717	007173	203	176	171		
1718	007176	164	157	153		
1719	007201	145	140			
1720	007203	134	127	121	.BYTE	134,127,121,115,111,104,077,073,066,063,057,053,047
1721	007206	115	111	104		
1722	007211	077	073	066		
1723	007214	063	057	053		
1724	007217	047				
1725	007220	043	040	034	.BYTE	043,040,034,031,027,023,021,017,015,013,011,010,007
1726	007223	031	027	023		
1727	007226	021	017	015		
1728	007231	013	011	010		
1729	007234	007				
1730	007235	006	005	004	.BYTE	006,005,004,003
1731	007240	003				
1732	007241	000				
1733						
1734						
1735						

SINEND: .BYTE 0
.EVEN
;UP-DOWN SUBROUTINE

1736	007242	012537	007432	UPDOWN:	MOV	(RS)+,11\$:GET GRAPH BIT AND INC/DEC WORD	
1737	007246	012537	007434		MOV	(RS)+,12\$:GET STARTING COORD.	
1738	007252	012700	015562		MOV	#BUFFER,RO	:LOAD THE POINTER	
1739	007256	112720	000033		MOVB	#ESC,(RO)+	:LOAD 'ESCAPE'	
1740	007262	112720	000061		MOVB	#61,(RO)+	:ENABLE GRAPHIC MODE	
1741	007266	112720	000101		MOVB	#LED,(RO)+	:LOAD ENABLE 0	
1742	007272	112710	000041		MOVB	#BITS,BITO,(RO)	:ENABLE DISPLAY	
1743	007276	153720	00743		BISB	11\$(RO)+	:LOAD GRAPH ENABLE BIT	
1744	007302	012737	010001	007430	MOV	#1,10\$		
1745	007310	112720	000100		MOVB	#LNO,(RO)+	:LOAD NOP	
1746	007314	112720	000110		MOVB	#LSC,(RO)+	:LOAD STARTING CORD.	
1747	007320	005037	007772		CLR	BASE	:LOAD START. CORD.	
1748	007324	004737	007776		JSR	PC,SHUFF		
1749	007330	010120			MOV	R1,(RO)+	:LOAD INTO BUFFER	
1750	007332	112720	000100		MOVB	#LNO,(RO)+	:LOAD NOP	
1751	007336	113720	007433		MOVB	11\$(RO)+	:LOAD LOAD GRAPH X	
1752	007342	013737	007434	007772	MOV	12\$,BASE	:LOAD DATA	
1753	007350	004737	007776	4\$:	JSR	PC,SHUFF	:SHUFFEL DATA	
1754	007354	010120		1\$:	MOV	R1,(RO)+	:LOAD DATA	
1755	007356	005737	007434		TST	12\$:TEST FOR UP OR DOWN DATA	
1756	007362	100007			BPL	2\$:BR IF INC.	
1757	007364	005337	007772		DEC	BASE	:DEC. DATA	
1758	007370	042737	177400	007772	BIC	#177400,BASE		
1759	007376	001407			BZQ	5\$		
1760	007400	00076			SR	1\$		
1761	007402	005237	007772	2\$:	INC	BASE	:CHANGE DATA	
1762	007406	022737	000354	007772	3\$:	CMP	#MAXHOZ,BASE	:TEST FOR LAST
1763	007414	001355			BNE	1\$:BR IF NOT	
1764	007416	005337	007430	5\$:	DEC	10\$		
1765	007422	100347			BPL	4\$:BR IF NOT	
1766	007424	105010			CLRB	(RO)	:LOAD TERMINATOR	
1767	007426	000205			RTS	RS	:EXIT	
1768	007430	000000		10\$:	0			
1769	007432	000000		11\$:	0			
1770	007434	000000		12\$:	0			

```

1771 ;STARTING COORDINATE SUBROUTINE
1772
1773 007436 012537 007570 STCORD: MOV (RS)+,11$ ;GET GRAPH BIT AND INC/DEC WORD
1774 007442 012537 007572 MOV (RS)+,12$ ;GET STARTING CORD.
1775 007448 012537 007566 MOV (RS)+,10$ ;GET ARG. WORD
1776 007452 010046 MOV RO,-(SP) ;SAVE RO
1777 007454 010146 MOV RI,-(SP) ;SAVE RI
1778 007456 012700 015562 MOV @BUFFER,RO ;LOAD THE POINTER
1779 007462 112720 000033 MOVB @ESC,(RO)+ ;LOAD 'ESCAPE'
1780 007466 112720 000061 MOVB @I,(RO)+ ;ENABLE GRAPHIC MODE
1781 007472 112720 000101 MOVB @LMO,(RO)+ ;LOAD ENABLE 0
1782 007476 112710 000041 MOVB @BIT0,(RO) ;ENABLE DISPLAY
1783 007502 153720 007570 BISH 11$,(R7)+ ;LOAD GRAPH ENABLE BIT
1784 007506 112720 000100 MOVB @LMO,(RO)+ ;LOAD MUP
1785 007512 112720 000110 MOVB @LSC,(R0)+ ;LOAD STARTING CORD.
1786 007516 013737 007566 007772 MOV 10$,BASE ;LOAD START. CORD.
1787 007524 004737 007776 JSR PC,SHUFF
1788 007530 010120 MOV RI,(RO)+ ;LOAD INTO BUFFER
1789 007532 112720 000100 MOVB @LMO,(R0)+ ;LOAD MUP
1790 007536 113720 007571 MOVB 11$+1,(R0)+ ;LOAD LOAD GRAPH X
1791 007542 013737 007572 007772 4$: MOV 12$,BASE ;LOAD DATA
1792 007550 004737 007776 1$: JSR PC,SHUFF ;SHUFFLE DATA
1793 007554 010120 MOV RI,(RO)+ ;LOAD DATA
1794 007556 105010 CLRB (R0) ;LOAD TERMINATOR
1795 007560 012601 MOV (SP)+,R1
1796 007562 012600 MOV (SP)+,R0
1797 007564 000205 RTS ;EXIT
1798 007566 000000
1799 007570 000000
1800 007572 000000

```

```

1801
1802
1803
1804 007574 012537 007766 ;CURSOR SUBROUTINE
1805 007600 012537 007770 CURSOR: MOV (RS)+,11$ ;GET ARG. WORD
1806 007604 012700 015562 MOV (RS)+,12$ ;GET ARG. WORD
1807 007610 112720 000033 MOV #BUFFER,RO ;LOAD THE POINTER
1808 007614 112720 000061 MOVB #ESC,(RO)+ ;LOAD 'ESCAPE'
1809 007620 112720 000101 MOVB #51,(RO)+ ;ENABLE GRAPHIC MODE
1810 007624 112710 000041 MOVB #LDE0,(RO)+ ;LOAD ENABLE 0
1811 007630 153720 007766 MOVB #BITS!BIT0,(RO) ;ENABLE DISPLAY
1812 007634 112720 000111 BISB 11$,(RO)+ ;LOAD GRAPH ENABLE BIT
1813 007640 013701 007766 MOV #LDE1,(RO)+ ;LOAD ENABLE
1814 007644 006301 MOV 11$,R1
1815 007646 112710 000040 ASL R1
1816 007652 150120 MOVB #BITS,(RO)
1817 007654 112720 000100 BISB R1,(RO)+
1818 007660 112720 000110 MOVB #LNO,(RO)+ ;LOAD NOP
1819 007664 005037 007772 MOVB #LSC,(RO)+ ;LOAD STARTING CORD.
1820 007670 004737 007776 CLR BASE ;LOAD START. CORD.
1821 007674 010120 JSR PC,SHUFF
1822 007676 112720 000100 MOV R1,(RO)+ ;LOAD INTO BUFFER
1823 007702 113720 007767 MOVB #LNO,(RO)+ ;LOAD NOP
1824 007706 013737 007770 007772 MOV 11$+1,(RO)+ ;LOAD "LOAD CURSOR ON GRAPH X"
1825 007714 004737 007776 15: JSR PC,SHUFF ;LOAD CURSOR POSITION DATA
1826 007720 010120 MOV R1,(RO)+ ;SHUFFLE DATA
1827 007722 005737 007770 TST 12$ ;LOAD DATA
1828 007726 103007 BPL 2$ ;TEST FOR UP OR DC IN DATA
1829 007730 005337 007772 4$: DEC BASE ;BR IF INC.
1830 007734 042737 177000 007772 BITC #177000,BASE
1831 007742 001407 BEQ 4$
1832 007744 000763 BR 1$
1833 007746 005237 007772 2$: INC BASE ;CHANGE DATA
1834 007752 022737 003000 007772 3$: CMP #ADOLIN!MAXVRT,BASE ;TEST FOR LAST
1835 007760 001355 BNE 1$ ;BR IF NOT
1836 007762 105010 4$: CLRB (RO) ;LOAD TERMINATOR
1837 007764 000205 RTS ;EXIT
1838 007766 000000
1839 007770 000000
1840 007772 000000
1841 007774 000000
1842
11$: 0
12$: 0
BASE: 0
BASE1: 0

```



```

1843
1844
1845 007776 013702 007772
1846 010002 010237 007774
1847 010006 042737 177740 007774
1848 010014 010201
1849 010016 006001
1850 010020 006001
1851 010022 006001
1852 010024 006001
1853 010026 006001
1854 010030 110137 007775
1855 010034 042737 170340 007774
1856 010042 052737 020040 007774
1857 010050 032737 022000 007772
1858 010056 001403
1859 010060 052737 010000 007774
1860 010066 013701 007774
1861 010072 000207

```

;SUBROUTINE TO SHUFFEL DATA INTO VT-55 DATA BYTE FORMAT

```

SHUFF:  MOV    BASE,R2          ;LOAD VALUE TO BE SHUFFELED
        MOV    R2,BASE1
        BIC    #177740,BASE1
        MOV    R2,R1
        ROR   R1
        ROR   R1
        ROR   R1
        ROR   R1
        ROR   R1
        MOVB  R1,BASE1+1      ;RELOAD R1
        BIC    #170340,BASE1 ;MASK
        BIS    #20040,BASE1  ;CONVERT TO ASCII
        BIT    #BIT10,BASE
        BEQ   IS             ;BR IF NOT SET
        BIS    #BIT12,BASE1  ;SET BIT
        MOV    BASE1,R1
        RTS
IS:
        PC
        ;EXIT

```

```

1862 ;DISPLAY SUBROUTINE
1863
1864 010074 010046 XPRNT: MOV RO,-(SP)
1865 010076 010146 MOV R1,-(SP)
1866 010100 005037 010546 CLR ANESC ;HOUSEKEEP
1867 010104 005037 010552 CLR TERM
1868 010110 005037 010550 CLR NOEXIT
1869 010114 012700 015562 MOV #BUFFER,RO ;SETUP BUFFER POINTER
1870 010120 105777 171204 1S: TSTB @VTOS ;TEST READY
1871 010124 100375 BPL 1S
1872 010128 104405 CKSUMR ;TEST IF "CTRL G" ON CONSOLE TTY
1873 010130 000240 NOP
1874 010132 000240 NOP
1875 010134 000240 NOP
1876 010136 000240 NOP
1877 010140 000240 NOP
1878 010142 112001 2S: MOVB (RO)+,R1 ;GET A CHAR.
1879 010144 001562 BEQ 16S ;BR IF TERM
1880 010146 122701 000033 CMPB #33,R1 ;TEST FOR ESC
1881 010152 001031 BNE 4S ;BR IF NOT
1882 010154 122710 000135 CMPB #COPY,(RO) ;TEST IF NEXT CHAR IS A "COPY"
1883 010160 001023 BNE 3S ;BR IF NOT
1884 010162 032777 004000 170750 BIT #BIT11,2SMR ;TEST IF "INHIBIT" COPIER TESTING
1885 010170 001402 BEQ 13S ;BR IF NOT
1886 010172 105720 21S: STB (RO)+ ;YES - ADJUST POINTER
1887 010174 000762 BR 2S
1888 010176 032777 002000 170734 13S: BIT #BIT10,2SMR ;TEST IF "SAVE PAPER MODE" IS ENABLED
1889 010204 001407 BEQ 20S ;BR IF NOT
1890 010206 013737 001202 010542 MOV $PASS,30S ;GET PASS COUNT
1891 010214 042737 177770 010542 BIC #177770,30S ;MASK OF BITS
1892 010222 001363 BNE 21S ;BR IF NOT 1 OR 8 PASSES
1893 010224 105237 010550 20S: INCB NOEXIT ;SET "DO NOT EXIT UNTILL X-ON"
1894 010230 005237 010546 3S: INC ANESC ;SET SOFT FLAG
1895 010234 000402 BR 5S
1896 010236 005037 010546 4S: CLR ANESC ;CLEAR SOFT FLAG
1897 010242 110177 171064 5S: MOVB R1,@VTOS ;LOAD CHAR
1898 010246 105777 171052 TSTB @VTIS ;TEST INPUT FLAG
1899 010252 100322 BPL 1S ;BR IF CLEARED
1900 010254 005737 010546 TST ANESC ;TEST IF "ESC" WAS JUST SENT
1901 010260 001317 BNE 1S
1902 010262 005037 001124 CLR $GODAT ;CLEAR EXPECTED DATA
1903 010266 000420 BR 10S
1904

```

```

1905 ;WAIT FOR A KEYBOARD FLAG - ERROR REPORT IF NONE
1906
1907 010270 013737 001316 011162 6S: MOV TIME0,TIME1
1908 010276 005037 011164 CLR TIME2 ;LOAD DELAY
1909 010302 105777 171016 7S: TSTB @VTIS ;TEST IF INPUT FLAG
1910 010306 100410 BMI 10S ;BR IF SET
1911 010310 005337 011164 DEC TIME2 ;DELAY
1912 010314 001372 BNE 7S
1913 010316 134405 CKSWR ;TEST FOR "CTRG G" ON CONSOLE TTY
1914 010320 003337 011162 DEC TIME1 ;DELAY
1915 010324 001366 BNE 7S
1916 010326 000457 BR 14S ;REPORT ERROR
1917
1918 ;INFUT FLAG SET - FIND OUT WHAT CHARACTER IT WAS
1919
1920 010330 017737 170772 001126 10S: MOV @VTIB,S@DAT ;READ CHAR
1921 010336 042737 177600 001126 BIC #177600,S@DAT ;MASK
1922 010344 022737 000021 001126 CMP #XON,S@DAT ;TEST FOR X ON
1923 010352 001006 BNE 11S
1924 010354 005037 010550 CLR NOEXIT
1925 010360 005737 010552 TST TERM ;TEST IF TERMINATOR WAS SET
1926 010364 001655 BEQ 1S ;BR IF NOT
1927 010366 000462 BR 17S ;BR IF ONLY ONE
1928 010370 022737 000023 001126 11S: CMP #XOFF,S@DAT ;TEST FOR X OFF
1929 010376 001006 BNE 12S ;BR IF NOT
1930 010400 105237 010550 INCB NOEXIT ;SET "NO EXIT UNTIL X-ON" RCVD
1931 010404 012737 000021 001124 MOV #XON,S@DAT ;LOAD EXPECTED VALUE
1932 010412 000726 BR 6S ;WAIT FOR X-ON
1933 010414 005037 001124 12S: CLR S@DAT ;LOAD EXPECTED
1934 010420 105777 170514 TSTB @SMR ;TEST SMR
1935 010424 100020 BPL 14S ;BR IF CLEARED
1936 010426 022737 000057 011126 CMP #'/,S@DAT ;COMPARE
1937 010434 001417 BEQ 15S ;BP : EQUAL
1938 010436 022737 000134 001126 CMP #'\",S@DAT ;COMPARE
1939 010444 001010 BNE 14S ;BR IF NOT
1940 010446 012737 000001 010544 MOV #1,LOOP ;SET SOFT FLAG
1941 010454 012737 011277 010572 MOV #MSG,FINDTA ;SETUP MESSAGE
1942 010462 000137 010562 JMP FINDOT
1943
1944 010466 104001 14S: ERROR 1 ;UNEXPECTED OR INCORRECT INPUT FLAG
1945 010470 000137 010130 JMP 1S
1946
1947 010474 005037 010544 15S: CLR LOOP
1948 010500 012737 011362 010572 MOV #MSG1,FINDTA ;SETUP MESSAGE
1949 010506 000137 010562 JMP FINDOT
1950 010512 012737 000001 010552 16S: MOV #1,TERM ;SET "TERMINATOR HAS BEEN FOUND" FLAG
1951 010520 012737 000021 001124 MOV #XON,S@DAT ;LOAD EXPECTED
1952 010526 105737 010550 TSTB NOEXIT ;TEST IF ALLOWED TO LEAVE ROUTINE ?
1953 010532 001256 BNE 6S ;BR IF NOT ALLOWED
1954 010534 012601 17S: MOV (SP)+,R1
1955 010536 012600 MOV (SP)+,R0
1956 010540 000207 RTS ;EXIT
1957
1958 010542 000000 30S: 0
1959 010544 000000 LOOP: 0
1960 010546 000000 MESC: 0

```

1961	010550	000000			NOEXIT: 0
1962	010552	000000			TERM: 0
1963					
1964	010554	004537	011070		FND A: JSR RS,AMSG
1965	010550	011446			MQ2 ;ERROR ASK AGAIN
1966	010552	012706	001100		FINDOT: MOV #STACK,SP
1967	010556	004537	011070		JSR RS,AMSG
1968	010572	011362			FINDTA: MQ1
1969	010574	004737	011110		JSR PC,GETCHR
1970	010600	000770			BR FINDOT
1971					
1972	010602	105777	170522		IS: TSTB @VTOS
1973	010606	100375			BPL IS
1974	010610	110077	170516		MOVB RO,@VTOB
1975	010614	042700	177640		BIC #177640,RO ;MASK
1976	010620	122700	000101		CMPB #'A,RO ;TEST FOR NUMBER
1977	010624	101353			BHI FND A
1978	010626	122700	000116		CMPB #'N,RO ;TEST FOR OTHERS
1979	010632	103750			BLO FND A
1980	010634	042700	177740		BIC #177740,RO ;MAKE 0-37
1981	010640	005300			DEC RO
1982	010642	110037	001102		MOVB RO,\$YSTNM ;LOAD THAT TEST #
1983	010646	006300			ASL RO
1984	010650	005760	010676		TST DSPCH(RO) ,TEST IF VALID
1985	010654	001737			BEQ FND A ;BR IF NOT
1986	010656	016037	010676	00110C	MOV DSPCH(RO),SLP4OR ;LOAD RETURN ADDRESS
1987	010654	016037	010676	001110	MOV DSPCH(RO),SLPERR ;LOAD ERROR LOOP ADDRESS
1988	010672	000170	010676		JMP @DSPCH(RO) ;GO TO THAT TEST
1989					
1990	010676	002066			DSPCH: TST1+2
1991	010700	002522			TST2+2
1992	010702	003150			TST3+2
1993	010704	003406			TST4+2
1994	010706	003644			TST5+2
1995	010710	004064			TST6+2
1996	010712	004302			TST7+2
1997	010714	004520			TST10+2
1998	010716	004740			TST11+2
1999	010720	005174			TST12+2
2000	010722	005430			TST13+2
2001	010724	005726			TST14+2
2002	010726	006224			TST15+2
2003	010730	000000			0
2004	010732	000000			0
2005	010734	000000			0
2006	010736	000000			0
2007	010740	000000			0

```

2008 ;PROGRAM DELAY ROUTINE
2009
2010 010742 013737 001320 011020 DELAY: MOV SUBTST,10$ ;LOAD COUNT
2011 010750 005037 011022 CLR 11$
2012 010754 005737 001322 TST WFTST ;TEST IF W.F. MODE
2013 010760 001404 BEQ 2$ ;BR IF NOT
2014 010762 006237 011020 ASR 10$ ;CHANGE DELAY TIMER
2015 010766 006237 011020 ASR 10$
2016 010772 032777 010000 170140 2$: BIT #BIT12,2SWR ;TEST SR
2017 011000 001006 BNE 3$ ;BR IF SET
2018 011002 005337 011022 DEC 11$ ;DELAY
2019 011006 001371 BNE 2$
2020 011010 005337 011020 DEC 10$
2021 011014 100366 BPL 2$ ;DELAY
2022 011016 000207 3$: RTS PC ;EXIT
2023
2024 011030 000002 10$: 2
2025 011022 000000 11$: 0
2026
2027 011024 013737 001320 011064 ADELAY: MOV SUBTST,10$
2028 011032 005037 011066 CLR 11$
2029 011036 006237 011064 ASR 10$
2030 011042 006237 011064 ASR 10$
2031 011046 005337 011066 2$: DEC 11$
2032 011052 001375 BNE 2$
2033 011054 005337 011064 DEC 10$
2034 011060 100372 BPL 2$
2035 011062 000207 RTS PC
2036 011064 000000 10$: 0
2037 011066 000000 11$: 0
  
```

```

2038
2039 ;HEADER SUBROUTINE FOR VT-50
2040
2041 011070 012537 011100      MSG:  MOV      (RS)+,10$      ;GET POINTER
2042 011074 004537 011166      JSR      RS,MT08      ;MOVE TO EJFFER
2043 011100 000000
2044 011102 004737 010074      10$:  0
2045 011106 000205      JSR      PC,XPRNT      ;DISPLAY IT
2046
2047      RTS      RS      ;EXIT
2048
2049 ;SUBROUTINE TO GET A CHARACTER FROM THE VT50
2050 011110 013737 001316 011162 GETCHR: MOV      TIME0,TIME1      ;LOAD TIME COUNTER
2051 011116 005037 011164      CLR      TIME2
2052
2053 011122 105777 170176      1$:  TSTB      @VTIS      ;TEST INPUT STATUS
2054 011126 100005      BPL      2$      ;BR IF CLEARED
2055 011130 017700 170172      MOV      @VTIB,R0      ;READ A CHAR
2056 011134 062716 000002      ADD      #2,(SP)      ;UPDATE RETURN
2057 011140 000207      RTS      PC      ;EXIT
2058
2059 011142 005337 011164      2$:  DEC      TIME2      ;DELAY
2060 011146 071365      BNE      1$
2061 011150 015337 011162      DEC      TIME1      ;FINISHED ?
2062 011154 100362      BPL      1$      ;LOOP TILL TIME EXPIRED
2063 011156 104002      ERROR   2      ;NO INPUT FLAG FROM DEVICE
2064 011160 000207      RTS      PC      ;EXIT
2065
2066 011162 000000      TIME1:  0
2067 011164 000000      TIME2:  0
2068
2069 ;MOVE TO THE OUTPUT BUFFER
2070
2071 011166 012500 015562      MT08:  MOV      (RS)+,R0      ;LOAD DEST.
2072 011170 012701 015562      MOV      #BUFFER,R1      ;LOAD R1
2073 011174 112021      1$:  MOVB     (R0)+,(R1)+      ;LOAD BYTE
2074 011176 001376      BNE      1$      ;BR UNTIL DONE
2075 011200 000205      RTS      RS      ;EXIT
2076
2077      .SBTTL  ASCII MESSAGES

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2078
2079 ;ASCII MESSAGES
2080
2081 011202 031033 005015 050042 PWRMSG: .ASCIZ <33><62><15><12>/POWER/<15><12>
2082 011210 053517 051105 006442
2083 011216 000012
2084 011220 031033 006415 046412 TITLE: .ASCIZ <33><62><15><15><12>/MAINDEC-11-DZVTD-B VT55 ACCEPTANCE TEST/<15><12>
2085 011226 044501 042116 041505
2086 011234 030455 026461 055104
2087 011242 052126 026504 020102
2088 011250 052126 032465 040440
2089 011256 041503 050105 040524
2090 011264 041516 020105 042524
2091 011272 052123 005015 000
2092 011277 033 015462 015510 M00: .ASCIZ <33><62><33><110><33><112>/LOOP ON TEST PATTERN LETTER (A THRU M) ? = /
2093 011304 046112 047517 020120
2094 011312 047117 052040 051505
2095 011320 020124 040520 052124
2096 011326 051105 020116 042514
2097 011334 052124 051105 024040
2098 011342 020101 044124 052522
2099 011350 046440 020051 020077
2100 011356 020075 000040
2101 011362 031033 044033 045033 M01: .ASCIZ <33><62><33><110><33><112>/START AT TEST PATTERN LETTER (A THRU M) ? =
2102 011370 052123 051101 020124
2103 011376 052101 052040 051505
2104 011404 020124 040520 052124
2105 011412 051105 020116 042514
2106 011420 052124 051105 024040
2107 011426 020101 044124 052522
2108 011434 046440 020051 020077
2109 011442 020075 000040
2110 011446 005015 052012 054522 M02: .ASCIZ <15><12><12>/TRY AGAIN /<15><12>
2111 011454 040440 040507 047111
2112 011462 006440 000012
2113 011466 005015 042012 053105 WHAT0: .ASCIZ <15><12><12>/DEVICE ADDRESS ? = /.200)
2114 011474 041511 020105 042101
2115 011502 051104 051505 020123
2116 011510 020077 020075 000200
2117 011516 051105 047522 020122 EM1: .ASCIZ /ERROR FLAG SET ON TRANSMITTER STATUS/
2118 011524 046106 043501 051440
2119 011532 052105 047440 020116
2120 011540 051124 047101 046523
2121 011546 052111 042524 020122
2122 011554 052123 052101 051525
2123 011562 000
2124 011563 116 020117 047111 EM2: .ASCIZ /NO INPUT FLAG DETECTED/
2125 011570 052520 020124 046106
2126 011576 043501 042040 052105
2127 011604 041505 042524 000104
2128 011612 047125 054105 042520 EM4: .ASCIZ /UNEXPECTED OR INCORRECT INPUT CHAR/
2129 011620 052103 042105 047440
2130 011626 020122 047111 047503
2131 011634 051122 041505 020124
2132 011642 047111 052520 020124
2133 011650 044103 051101 000

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2134	011655	111	053116	046101	EM3:	.ASCIZ	/INVALID BUS ADDRESS, TRY AGAIN/
2135	011662	042111	041040	051525			
2136	011670	040440	042104	042522			
2137	011676	051523	020054	051124			
2138	011704	020131	043501	044501			
2139	011712	000116					
2140	011714	051105	050122	020103	DH1:	.ASCIZ	/ERRPC VTNOW TSTNUM/
2141	011722	020040	053040	047124			
2142	011730	053517	020040	020040			
2143	011736	051524	047124	046525			
2144	011744	000					
2145	011745	105	051122	041520	DH4:	.ASCIZ	/ERRPC VTNOW TSTNUM EXPCT RECV/
2146	011750	020040	053040	047124			
2147	011760	053517	020040	052040			
2148	011766	052123	052516	020115			
2149	011774	020040	054105	041520			
2150	012002	020124	020040	042522			
2151	012010	053103	000				
2152	012013	033	015462	015510	DAHL:	.ASCIZ	<33><62><33><110><33><112>/GROWING HORIZ. LINE/
2153	012020	043512	047522	044527			
2154	012026	043516	044040	051117			
2155	012034	055111	020056	044514			
2156	012042	042516	000				
2157	012045	033	015462	015510	DAVL:	.ASCIZ	<33><62><33><110><33><112>/GROWING VERT. LINE/
2158	012052	043512	047522	044527			
2159	012060	043516	053040	051105			
2160	012066	027124	046040	047111			
2161	012074	000105					
2162	012076	033	062	033	SHLO:	.BYTE	33,62,33,110,33,112
2163	012101	110	033	112			
2164	012104	044504	050123	040514		.ASCIZ	/DISPLAY STEPPING HORIZ. LINE ON GRAPH 0/
2165	012112	020131	052123	050105			
2166	012120	044520	043516	044040			
2167	012126	051117	055111	020056			
2168	012134	044514	042516	047440			
2169	012142	020116	051107	050101			
2170	012150	020110	000060				
2171	012154	033	062	033	SHL1:	.BYTE	33,62,33,110,33,112
2172	012157	110	033	112			
2173	012162	044504	050123	040514		.ASCIZ	/DISPLAY STEPPING HORIZ. LINE ON GRAPH 1/
2174	012170	020131	052123	050105			
2175	012176	044520	043516	044040			
2176	012204	051117	055111	020056			
2177	012212	044514	042516	047440			
2178	012220	020116	051107	050101			
2179	012226	020110	000061				
2180	012232	033	062	033	GROA1:	.BYTE	33,62,33,110,33,112
2181	012235	110	033	112			
2182	012240	044504	050123	040514		.ASCIZ	/DISPLAY DATA ON GRAPH 0 AND 1/
2183	012246	020131	040504	040514			
2184	012254	047440	020116	051107			
2185	012262	050101	020110	020060			
2186	012270	047101	020104	000061			
2187	012276	033	062	033	SHGL0:	.BYTE	33,62,33,110,33,112
2188	012301	110	033	112			
2189	012304	052123	050105	044520		.ASCIZ	/STEPPING HISTOGRAM LINE ON GRAPH 0/

2190	012312	043516	044040	051511	
2191	012320	047524	051107	046501	
2192	012326	046040	047111	020105	
2193	012334	047117	043440	040522	
2194	012342	044120	030040	000	
2195	012347	033	062	033	SHGL1: .BYTE 33,62,33,110,33,112
2196	012352	110	033	112	
2197	012355	123	042524	050120	.ASCIZ /STEPPING HISTOGRAM LINE ON GRAPH 1/
2198	012362	047111	020107	044510	
2199	012370	052123	043517	040522	
2200	012376	020115	044514	042516	
2201	012404	047440	020116	051107	
2202	012412	050101	020110	000061	HGDA1: .BYTE 33,62,33,110,33,112
2203	012420	033	062	033	
2204	012423	110	033	112	.ASCIZ /HISTOGRAM ON GRAPH 0 AND 1/
2205	012426	044510	052123	043517	
2206	012434	040522	020115	047117	
2207	012442	043440	040522	044120	
2208	012450	030040	040440	042116	
2209	012456	030440	000		
2210	012461	033	062	033	CURGR0: .BYTE 33,62,33,110,33,112
2211	012464	110	033	112	
2212	012467	103	051125	047523	.ASCIZ /CURSORS ON GRAPH 0/
2213	012474	051522	047440	020116	
2214	012502	051107	050101	020110	
2215	012510	000060			
2216	012512	033	062	033	CURGR1: .BYTE 33,62,33,110,33,112
2217	012515	110	033	112	
2218	012520	052503	051522	051117	.ASCIZ /CURSORS ON GRAPH 1/
2219	012526	020123	047117	043440	
2220	012534	040522	044120	030440	
2221	012542	000			
2222	012543	033	062	033	SCORD0: .BYTE 33,62,33,110,33,112
2223	012546	110	033	112	
2224	012551	123	040524	052122	.ASCIZ /STARTING COORDINATE TEST ON GRAPH 0/
2225	012556	047111	020107	047503	
2226	012564	051117	044504	040516	
2227	012572	042524	052040	051505	
2228	012600	020124	047117	043440	
2229	012606	040522	044120	030040	
2230	012614	000			
2231	012615	033	062	033	SCORD1: .BYTE 33,62,33,110,33,112
2232	012620	110	033	112	
2233	012623	123	040524	052122	.ASCIZ /STARTING COORDINATE TEST ON GRAPH 1/
2234	012630	047111	020107	047503	
2235	012636	051117	044504	040516	
2236	012644	042524	052040	051505	
2237	012652	020124	047117	043440	
2238	012660	040522	044120	030440	
2239	012666	000			
2240		012670			.EVEN
2241	012670	001116	001312	001314	DT1: SERRPC,VTNOW,TSTNUM,0
2242	012676	000000			
2243	012700	001116	001312	001314	DT4: SERRPC,VTNOW,TSTNUM,SGO DAT,SBODAT,0
2244	012706	001124	001126	000000	
2245					


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2302 013126 002420          BLT      188          :: BRANCH IF YES
2303 013130 021627 000067    CMP      (SP),#67    :: CHAR > 7?
2304 013134 003015          BGT      188          :: BRANCH IF YES
2305 013138 042726 000060    BIC      860,(SP)+  :: STRIP-OFF ASCII
2306 013142 005766 000002    TST      2(SP)      :: IS THIS THE FIRST CHAR
2307 013146 001403          BEQ      178          :: BRANCH IF YES
2308 013150 006316          RSL      (SP)       :: NO, SHIFT PRESENT
2309 013154 006316          RSL      (SP)       :: CHAR OVER TO MAKE
2310 013158 006316          RSL      (SP)       :: ROOM FOR NEW ONE.
2311 013162 005266 000002 178: INC      2(SP)      :: KEEP COUNT OF CHAR
2312 013166 056616 177776    BIS      -2(SP),(SP) :: SET IN NEW CHAR
2313 013170 000707          BR       78          :: GET THE NEXT ONE
2314 013174 104400 001170 188: TYPE  'SOUES'     :: TYPE ?(CR)<LF>
2315 013178 000720          BR       208        :: SIMULATE CONTROL-U
2316
2317
2318
2319
2320
2321
2322
2323
2324
2325
2326
2327 013176 011646          SRDCHR: MOV      (SP),-(SP) :: PUSH DOWN THE PC
2328 013200 016666 000004 000002  MOV      4(SP),2(SP)  :: SAVE THE PS
2329 013206 105777 165732 18:  TSTB     2STKS      :: WAIT FOR
2330 013212 100375          BPL      18          :: A CHARACTER
2331 013216 117766 165726 000004  MOVB     2STKB,4(SP)  :: READ THE TTY
2332 013222 042766 177600 000004  BIC      8(C<177>,4(SP) :: GET RID OF JUNK IF ANY
2333 013228 026627 000004 000023  CMP      4(SP),#23   :: IS IT A CONTROL-S?
2334 013234 001013          BNE      28          :: BRANCH IF NO
2335 013240 105777 165700 28:  TSTB     2STKS      :: WAIT FOR A CHARACTER
2336 013246 100375          BPL      28          :: LOOP UNTIL ITS THERE
2337 013252 117746 165674  MOVB     2STKB,-(SP)  :: GET CHARACTER
2338 013258 042716 177600  BIC      8(C<177>,(SP) :: MAKE IT 7-BIT ASCII
2339 013264 022527 000021  CMP      (SP)+,#21   :: IS IT A CONTROL-A?
2340 013270 001366          BNE      28          :: IF NOT DISCARD IT
2341 013276 000750          BR       18          :: YES, RESUME
2342 013282 026627 000004 000140 38:  CMP      4(SP),#140  :: IS IT UPPER CASE?
2343 013288 002407          BLT      48          :: BRANCH IF YES
2344 013294 026627 000004 000175  CMP      4(SP),#175  :: IS IT A SPECIAL CHAR?
2345 013300 003003          BGT      48          :: BRANCH IF YES
2346 013306 042766 000040 000004  BIC      840,4(SP)   :: MAKE IT UPPER CASE
2347 013312 000002 48:  RTI
2348
2349
2350
2351
2352
2353
2354
2355
2356
2357 013316 010346          SRDLIN: MOV      R3,-(SP)  :: SAVE R3
013320 012703 013424 18:  MOV      8TTYIN,R3   :: GET ADDRESS
013324 022703 013434 28:  CMP      8TTYING,R3  :: BUFFER FULL?

```

THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY

#CALL:
RDCHR
RETURN HERE
INPUT A SINGLE CHARACTER FROM THE TTY
CHARACTER IS ON THE STACK
WITH PARITY BIT STRIPPED OFF

THIS ROUTINE WILL INPUT A STRING FROM THE TTY

#CALL:
RDLIN
RETURN HERE
INPUT A STRING FROM THE TTY
ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
TERMINATOR WILL BE A BYTE OF ALL 0'S

2358	013330	101405				BLOS	4S		:: BR IF YES
2359	013332	104406				ROCHR			:: GC READ ONE CHARACTER FROM THE TTY
2360	013337	112613				MOVB	(SP)+, (R3)		:: GET CHARACTER
2361	013336	122713	000177		10S:	CMPB	#177, (R3)		:: IS IT A RUBOUT
2362	013345	001003				BNE	3S		:: SKIP IF NOT
2363	013344	104400	001170		4S:	TYPE	'QUES		:: TYPE A '?'
2364	013350	000763				BR	1S		:: CLEAR THE BUFFER AND LOOP
2365	013350	111337	013422		3S:	MOVB	(R3), 9S		:: ECHO THE CHARACTER
2366	013350	104400	013422			TYPE	9S		
2367	013350	122723	000015			CMPB	#15, (R3)+		:: CHECK FOR RETURN
2368	013366	001356				BNE	2S		:: LOOP IF NOT RETURN
2369	013370	105063	177777			CLRB	-1(R3)		:: CLEAR RETURN (THE 15)
2370	013374	104400	001172			TYPE	'LF		:: TYPE A LINE FEED
2371	013400	012603				MOV	(SP)+, R3		:: RESTORE R3
2372	013402	011646				MOV	(SP) - (SP)		:: ADJUST THE STACK AND PUT ADDRESS OF THE
2373	013404	016666	000004	000002		MOV	4(SP), 2(SP)		:: FIRST ASCII CHARACTER ON IT
2374	013412	012766	013424	000004		MOV	#STTYIN, 4(SP)		
2375	013422	000002				RTI			:: RETURN
2376	013422	000			9S:	.BYTE	0		:: STORAGE FOR ASCII CHAR. TO TYPE
2377	013423	000				.BYTE	0		:: TERMINATOR
2378	013424	000010			STTYIN:	.BLKB	8.		:: RESERVE 8 BYTES FOR TTY INPUT
2379	013434	052536	005015	000	SCNTLU:	.ASCIZ	/'U/<15><12>		:: CONTROL "U"
2380	013441	136	006507	000012	SCNTLG:	.ASCIZ	/'G/<15><12>		:: CONTROL "G"
2381	013446	005015	053523	020122	SMSWR:	.ASCIZ	<15><12>/SWR = /		
2382	013454	020075	000						
2383	013457	040	047040	053505	SINEN:	.ASCIZ	/' NEW = /		
2384	013464	036440	000040						

.SBTTL READ AN OCTAL NUMBER FROM THE TTY

*THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
*CHANGE IT TO BINARY.
*THE INPUT CHARACTERS WILL BE CHECKED TO INSURED THEY ARE LEGAL
*OCTAL DIGITS. IF AN ILLEGAL CHARACTER IS READ A "?" WILL BE TYPED
*FOLLOWED BY A CARRIAGE RETURN-LINE FEED, THE COMPLETE NUMBER MUST
*THEN BE RETYPED. THE INPUT IS TERMINATED BY TYPING A CARRIAGE RETURN.
*CALL:

* RDOCT : READ AN OCTAL NUMBER
* RETURN HERE : LOW ORDER BITS ARE ON TOP OF THE STACK
* : HIGH ORDER BITS ARE IN \$HI OCT

013470 011646
013470 016666 000004 000002
013470 010046
013470 010246
013470 104407
013470 012600
013470 010037 013616
013470 005001
013470 005002
013470 112046
013470 001420
013470 122716 000060
013470 003026
013470 122716 000067
013470 002423
013470 006301
013470 006102
013470 006301
013470 006102
013470 006301
013470 006102
013470 006301
013470 006102
013470 177770
013470 000780
013470 005726
013470 010166 000012
013470 010237 013626
013470 012600
013470 012601
013470 000002
013470 005726
013470 105010
013470 104400
013470 000000
013470 104400 001170
013470 000730
013470 000000

```
SRDOCT: MOV (SP), -(SP)
MOV 4(SP), 2(SP)
MOV R0, -(SP)
MOV R1, -(SP)
MOV R2, -(SP)
15: ROL IN
MOV (SP)+, R0
MOV R0, $S
CLR R1
CLR R2
25: MOV B (R0)+, -(SP)
BEQ $S
CMPB #'0', (SP)
BGT $S
CMPB #'7', (SP)
BLT $S
ROL R1 ;;#2
ROL R2 ;;#4
ROL R1 ;;#8
ROL R2
BIC #'07', (SP)
ROO (SP)+, R1
BR $S
35: TST (SP)+
MOV R1, 12(SP)
MOV R2, $HI OCT
MOV (SP)+, R2
MOV (SP)+, R1
MOV (SP)+, R0
RTI
45: TST (SP)+
CLRB (R0)
TYPE
55: .WORD 0
TYPE $QUES
BR $S
$HI OCT: .WORD 0
```

PROVIDE SPACE FOR THE
INPUT NUMBER
PUSH R0 ON STACK
PUSH R1 ON STACK
PUSH R2 ON STACK
READ AN ASCII LINE
GET ADDRESS OF 1ST CHARACTER
AND SAVE IT
CLEAR DATA WORD
PICKUP THIS CHARACTER
IF ZERO GET OUT
MAKE SURE THIS CHARACTER
IS AN OCTAL DIGIT
STRIP THE ASCII JUNK
ADD IN THIS DIGIT
LOOP
CLEAN TERMINATOR FROM STACK
SAVE THE RESULT
POP STACK INTO R2
POP STACK INTO R1
POP STACK INTO R0
RETURN
CLEAN PARTIAL FROM STACK
SET A TERMINATOR
TYPE UP THRU THE BAD CHAR.
"?" "CR" & "LF"
TRY AGAIN
HIGH ORDER BITS GO HERE

```

013630 105777 165304 MSCOPE: TSTB 2SWR ;TEST BIT 7
013634 100003 BPL 5SCOPE ;NOT SET
013636 005737 010544 TST LOOP ;TEST LOOP
013642 001070 BNE $OVER ;SET LOOP ON TEST
.SBTTL SCOPE HANDLER ROUTINE

*****
*THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
*AND LOAD THE TEST NUMBER($STNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
*AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
*SW14=1 LOOP ON TEST
*SM09=1 LOOP ON ERROR
*SM08=1 LOOP ON TEST IN SWR<7:0>
*CALL
* SCOPE ;;SCOPE=IOT

$SCOPE: CKSWR ;;TEST FOR CHANGE IN SOFT-SWR
CKSWR
18: BIT 8BIT14,2SWR ;;LOOP ON PRESENT TEST?
BNE $OVER ;YES IF SW14=1
;####START OF CODE FOR THE XOR TESTER####
$XTSTR: BR 6S
MOV 2ERRVEC, -(SP) ;IF RUNNING ON THE "XOR" TESTER CHANGE
MOV 5S, 2ERRVEC ;THIS INSTRUCTION TO A "NOP" (NOP=240)
TST 28177060 ;SAVE THE CONTENTS OF THE ERROR VECTOR
MOV (SP)+, 2ERRVEC ;SET FOR TIMEOUT
BR 5SVL40 ;TIME OUT ON XOR?
BR 5SVL40 ;RESTORE THE ERROR VECTOR
5S: CMP (SP)+, (SP)+ ;GO TO THE NEXT TEST
MOV (SP)+, 2ERRVEC ;CLEAR THE STACK AFTER A TIME OUT
BR 7S ;RESTORE THE ERROR VECTOR
6S: ;####END OF CODE FOR THE XOR TESTER####
BIT 8BIT08,2SWR ;LOOP ON SPEC. TEST?
BEQ 2S ;BR IF NO
CMPB 2SWR, 2STNM ;ON THE RIGHT TEST? SWR<7:0>
BEQ $OVER ;BR IF YES
2S: TSTB 2ERFLG ;HAS AN ERROR OCCURRED?
BEQ 5SVL40 ;BR IF NO
BIT 8BIT09,2SWR ;LOOP ON ERROR?
BEQ 4S ;BR IF NO
7S: MOV 2LPERR, 2LPADR ;SET LOOP ADDRESS TO LAST SCOPE
BR $OVER
4S: CLRB 2ERFLG ;ZERO THE ERROR FLAG
5SVL40: INCB 2STNM ;COUNT TEST NUMBERS
MOVB 2STNM, 2STSTN ;SET TEST NUMBER IN APT MAILBOX
MOV (SP), 2LPADR ;SAVE SCOPE LOOP ADDRESS
MOV (SP), 2LPERR ;SAVE ERROR LOOP ADDRESS
CLR 2ESCAPE ;CLEAR THE ESCAPE FROM ERROR ADDRESS
MOV 21, 2SERMAX ;ONLY ALLOW ONE(I) ERROR ON NEXT TEST
$OVER: MOV 2STNM, 2DISPLAY ;DISPLAY TEST NUMBER
MOV 2LPADR, (SP) ;FUDGE RETURN ADDRESS
RTI ;FIXES PS

```

.SBTTL APT COMMUNICATIONS ROUTINE

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014254
014260
014264
014270
014274
014276
014300
014302
014303
014304
014306
000200
000001
000100

112737 000001 014304
112737 000001 014302
000403
112737 000001 014304
010046
010146
105737 014302
001450
122737 000001 001214
001031
122737 000100 001215
001425
017600 000004
062766 000002 000004
005737 001174
001375
010037 001210
105720
001376
163700 001210
006200
010037 001212
012737 000004 001174
000413
017637 000004 014214
062766 000002 000004
013746 177776
004737 014634
000000
105737 014304
001416
005737 001214
001413
005737 001174
001375
017637 000004 001176
062766 000002 000004
005237 001174
10 037 014304
10 037 014303
105037 014302
012601
012600
000207
000
000
000
014306
000200
000001
000100

```
*****  
SATY1: MOVB #1, $FFLG ;; TO REPORT FATAL ERROR  
SATY3: MOVB #1, $MFLG ;; TO TYPE A MESSAGE  
BR SATYC  
SATY4: MOVB #1, $FFLG ;; TO ONLY REPORT FATAL ERROR  
SATYC: MOV R0, -(SP) ;; PUSH R0 ON STACK  
MOV R1, -(SP) ;; PUSH R1 ON STACK  
TSTB $MFLG ;; SHOULD TYPE A MESSAGE?  
BEQ $S IF NOT: BR  
CMPB $APTENV, $ENV ;; OPERATING UNDER APT?  
BNE $S IF NOT: BR  
BITB $APTPOOL, $ENVM ;; SHOULD SPOOL MESSAGES?  
BEQ $S IF NOT: BR  
MOV #4(SP), R0 ;; GET MESSAGE ADDR.  
ADD #2, 4(SP) ;; BUMP RETURN ADDR.  
18: TST $MSGTYPE ;; SEE IF DONE W/ LAST XMISSION?  
BNE $S IF NOT: WAIT  
MOV R0, $MSGADR ;; PUT ADDR IN MAILBOX  
28: TSTB (R0)+ ;; FIND END OF MESSAGE  
BNE $S  
SUB $MSGADR, R0 ;; SUB START OF MESSAGE  
ASR R0 ;; GET MESSAGE LNTH IN WORDS  
MOV R0, $MSGLEN ;; PUT LENGTH IN MAILBOX  
MOV #4, $MSGTYPE ;; TELL APT TO TAKE MSG.  
BR $S  
38: MOV #4(SP), 4S ;; PUT MSG ADDR IN JSR LINKAGE  
ADD #2, 4(SP) ;; BUMP RETURN ADDRESS  
MOV 177776, -(SP) ;; PUSH 177776 ON STACK  
JSR PC, $TYPE ;; CALL TYPE MACRO  
48: .WORD 0  
58:  
108: TSTB $FFLG ;; SHOULD REPORT FATAL ERROR?  
BEQ $S IF NOT: BR  
TST $ENV ;; RUNNING UNDER APT?  
BEQ $S IF NOT: BR  
118: TST $MSGTYPE ;; FINISHED LAST MESSAGE?  
BNE $S IF NOT: WAIT  
MOV #4(SP), $FATAL ;; GET ERROR #  
ADD #2, 4(SP) ;; BUMP RETURN ADDR.  
INC $MSGTYPE ;; TELL APT TO TAKE ERROR  
128: CLFB $FLG ;; CLEAR FATAL FLAG  
CLFB $LFLG ;; CLEAR LOG FLAG  
CLFB $MFLG ;; CLEAR MESSAGE FLAG  
MOV (SP)+, R1 ;; POP STACK INTO R1  
MOV (SP)+, R0 ;; POP STACK INTO R0  
RTS PC ;; RETURN  
0  
$MFLG: .BYTE 0  
$LFLG: .BYTE 0  
$FFLG: .BYTE 0  
EVEN  
APTSIZE=200  
APTENV=001  
APTPOOL=100
```

H05

MAINDEC-11-DZVTD-8 MACY11 27(733) 25-SEP-76 10:10 PAGE 60
DZVTD8.SRC APT COMMUNICATIONS ROUTINE

25-18

000040

APTC SUP=040

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.SBTTL ERROR HANDLER ROUTINE

*THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT,
*SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
*AND GO TO SERRTYP ON ERROR
*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
*SW15=1 HALT ON ERROR
*SW13=1 INHIBIT ERROR TYPEOUTS
*SW09=1 LOOP ON ERROR
*CALL
* ERROR N ;;ERROR=EMT AND N=ERROR ITEM NUMBER

```

014306 104405          CKSWR          ;;TEST FOR CHANGE IN SOFT-SWR
014306 113737 001102 001314 7S:  MOVB  STSTNM,TSTNUM
014310 105237 001103          INCB  SERRFLG          ;;SET THE ERROR FLAG
014316 001775          BEQ   7S          ;;DON'T LET THE FLAG GO TO ZERO
014322 013777 001102 164610  MOV  STSTNM,2DISP
014332 005237 001112          INC  SERRTL          ;;DISPLAY TEST NUMBER AND ERROR FLAG
014336 011637 001116          MOV  (SP),SERRPC      ;;INC THE ERROR COUNT
014342 162737 000002 001116  SUB  #2,SERRPC      ;;GET ADDRESS OF ERROR INSTRUCTION
014350 117737 164542 001114  MOVB @SERRPC,SITEMB  ;;STRIP AND SAVE THE ERROR ITEM CODE
014356 032777 020000 164554  BIT  #BIT13,@SWR    ;;SKIP TYPEOUT IF SET
014364 001004          BNE  20S          ;;SKIP TYPEOUTS
014366 004737 014500          JSR  PC,SERRTYP     ;;GO TO USER ERROR ROUTINE
014372 104400          TYPE  ,SCLF
014376          20S:  CMPB  #APTENV,SENV   ;;RUNNING IN APT MODE
014377 22737 000001 001214          BNE  2S          ;;NO SKIP APT ERROR REPORT
014404 001007          MOVB  SITEMB,2IS   ;;SET ITEM NUMBER AS ERROR NUMBER
014406 113737 001114 014420          JSR  PC,SATY4     ;;REPORT FATAL ERROR TO APT
014414 004737 014056          .BYTE 0
014420          21S:  .BYTE 0
014421          .BYTE 0
014422 000777          BR   22S
014428 005777 164510          TST  @SWR
014430 100002          BPL  3S
014432 000000          HALT
014434 104405          CKSWR
014436 032777 001000 164474 3S:  BIT  #BIT09,@SWR  ;;TEST FOR CHANGE IN SOFT-SWR
014444 001402          BEQ  4S          ;;LOOP ON ERROR SWITCH SET?
014446 013716 001110          MOV  $LPERR,(SP)  ;;BR IF NO
014452 005737 001166          TST  $ESCAPE     ;;FLUDGE RETURN FOR LOOPING
014456 001402          BEQ  5S          ;;CHECK FOR AN ESCAPE ADDRESS
014460 013716 001166          MOV  $ESCAPE,(SP) ;;BR IF NONE
014464          5S:  CMP  #SENDAD,@#42 ;;FLUDGE RETURN ADDRESS FOR ESCAPE
014472 001001          BNE  6S          ;;ACT-11 AUTO-ACCEPT?
014474 000000          HALT          ;;BRANCH IF NO
014476          6S:  RTI          ;;YES
014476 000002          RTI          ;;RETURN

```

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2601
2602
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2609 014500
2610 014500 104400 001171
2611 014504 010046
2612 014506 005000
2613 014510 153700 001114
2614 014514 001004
2615
2616 014516 013746 001116
2617
2618 014522 104401
2619 014524 000426
2620 014526 005300
2621 014530 006300
2622 014532 006300
2623 014534 006300
2624 014536 062700 001256
2625 014542 012037 014552
2626 014546 001404
2627 014550 104400
2628 014552 000000
2629 014554 104400 001171
2630 014560 012037 014570
2631 014564 001404
2632 014566 104400
2633 014570 000000
2634 014572 104400 001171
2635 014576 011000
2636 014600 001004
2637 014602 012600
2638 014604 104400 001171
2639 014610 000207
2640 014612
2641 014612 0130
2642 014614 104401
2643 014616 005710
2644 014620 001770
2645 014622 104400 014630
2646 014626 000771
2647 014630 020040 000
2648 014634

```

.SBTTL ERROR MESSAGE TYPEOUT ROUTINE

```

*****
*THIS ROUTINE USES THE "ITEM CONTROL BYTE" (SITEMB) TO DETERMINE WHICH
*ERROR IS TO BE REPORTED. IT THEN OBTAINS, FROM THE "ERROR TABLE" (SERRTB),
*AND REPORTS THE APPROPRIATE INFORMATION CONCERNING THE ERROR.

```

```

SERRTYP:
      TYPE      $CRLF      :: "CARRIAGE RETURN" & "LINE FEED"
      MOV      RO,-(SP)    :: SAVE RO
      CLR      RO          :: PICKUP THE ITEM INDEX
      BISB     @SITEMB,RO
      BNE      IS
      MOV      $ERRPC,-(SP)
      TYPEPC
      BR       6$
1$:   DEC      RO
      ASL     RO
      ASL     RO
      ASL     RO
      ADD     @SERRTB,RO
      MOV     (RO)+,2$
      BEQ    3$
      TYPE
2$:   .WORD   0
      TYPE   $CRLF
3$:   MOV     (RO)+,4$
      BEQ    5$
      TYPE
4$:   .WORD   0
      TYPE   $CRLF
5$:   MOV     (RO),RO
      BNE    7$
6$:   MOV     (SP)+,RO
      TYPE   $CRLF
7$:   RTS     PC
      MOV     @ (RO)+,-(SP)
      TYPEPC
      TST    (RO)
      BEQ    6$
      TYPE   2$
      BR     7$
8$:   .ASCIZ  / /
      .EVEN
      :: SAVE @ (RO)+ FOR TYPEOUT
      :: GO TYPE--OCTAL ASCII(ALL DIGITS)
      :: IS THERE ANOTHER NUMBER?
      :: BR IF NO
      :: TYPE TWO(2) SPACES
      :: LOOP
      :: TWO(2) SPACES

```

.SBTTL TYPE ROUTINE

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2666
2667 014634 105737 001157 $TYPE: TSTB $TFPLG ;; IS THERE A TERMINAL?
2668 014640 100002 BPL 1$ ;; BR IF YES
2669 014642 000000 HALT ;; HALT HERE IF NO TERMINAL
2670 014644 000430 BR 3$ ;; LEAVE
2671 014646 010046 1$: MOV RO,-(SP) ;; SAVE RO
2672 014650 017500 000002 MOV 22(SP),RO ;; GET ADDRESS OF ASCIZ STRING
2673 014654 122737 000001 001214 CMPB #APTENV,$ENV ;; RUNNING IN APT MODE
2674 014662 001011 BNE 62$ ;; NO, GO CHECK FOR APT CONSOLE
2675 014664 132737 000100 001215 BITB #APTPOOL,$ENVM ;; SPOOL MESSAGE TO APT
2676 014672 001405 B?Q 62$ ;; NO, GO CHECK FOR CONSOLE
2677 014674 010037 014704 MOV RO,61$ ;; SETUP MESSAGE ADDRESS FOR APT
2678 014700 004737 014046 JSR PC,$ATY3 ;; SPOOL MESSAGE TO APT
2679 014704 000000 61$: .WORD 0 ;; MESSAGE ADDRESS
2680 014706 132737 000040 001215 62$: BITB #APTCSUP,$ENVM ;; APT CONSOLE SUPPRESSED
2681 014714 001003 BNE 60$ ;; YES, SKIP TYPE OUT
2682 014716 112046 2$: MOVB (RO)+,-(SP) ;; PUSH CHARACTER TO BE TYPED ONTO STACK
2683 014720 001005 BNE 4$ ;; BR IF IT ISN'T THE TERMINATOR
2684 014722 005722 TST (SP)+ ;; IF TERMINATOR POP IT OFF THE STACK
2685 014724 012700 60$: MOV (SP)+,RO ;; RESTORE RO
2686 014726 067716 000002 3$: ADD #2,(SP) ;; ADJUST RETURN PC
2687 014732 012002 RTI ;; RETURN
2688 014734 122716 000011 4$: CMPB #HT,(SP) ;; BRANCH IF <HT>
2689 014740 001430 BEQ 8$
2690 014742 122716 000200 CMPB #CRLF,(SP) ;; BRANCH IF NOT <CRLF>
2691 014746 001006 BNE 5$
2692 014750 005726 TST (SP)+ ;; POP <CR><LF> EQUIV
2693 014752 104400 TYPE ;; TYPE A CR AND LF
2694 014754 001171 $CRLF
2695 014756 105037 015112 CLRB $CHARCNT ;; CLEAR CHARACTER COUNT
2696 014762 000755 BR 2$ ;; GET NEXT CHARACTER
2697 014764 004737 015046 5$: JSR PC,$TYPEC ;; GO TYPE THIS CHARACTER
2698 014770 123726 001156 6$: CMPB #FILLC,(SP)+ ;; IS IT TIME FOR FILLER CHARS.?
2699 014774 001350 BNE 2$ ;; IF NO GO GET NEXT CHAR.
2700 014776 013746 001154 MOV #NULL,-(SP) ;; GET # OF FILLER CHARS. NEEDED
2701 AND THE NULL CHAR.
2702 015002 105366 000001 7$: DECB 1(SP) ;; DOES A NULL NEED TO BE TYPED?
2703 015006 002770 BLT 6$ ;; BR IF NO--GO POP THE NULL OFF OF STACK
2704 015010 004737 015046 JSR PC,$TYPEC ;; GO TYPE A NULL

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2705 015014 105337 015112          DECB  $CHARCNT      ;; DO NOT COUNT AS A COUNT
2706 015020 000770          BR      7$          ;; LOOP
2707
2708          ;HORIZONTAL TAB PROCESSOR
2709
2710 015022 112716 000040      8$:  MOVB  #' (SP)      ;; REPLACE TAB WITH SPACE
2711 015026 004737 015046      9$:  JSR   PC,$TYPEC     ;; TYPE A SPACE
2712 015032 132737 000007 015112  BITB  #',$CHARCNT     ;; BRANCH IF NOT AT
2713 015040 001372          BNE   9$           ;; TAB STOP
2714 015042 005726          TST   (SP)+        ;; POP SPACE OFF STACK
2715 015044 000724          BR    2$           ;; GET NEXT CHARACTER
2716 015046 105777 164076      $TYPEC: TSTB  @STPS      ;; WAIT UNTIL PRINTER IS READY
2717 015052 100375          BPL   $TYPEC
2718 015054 116677 000002 164070  MOVB  2(SP),@STPB    ;; LOAD CHAR TO BE TYPED INTO DATA REG.
2719 015062 122766 000015 000002  CMPB  #CR,2(SP)     ;; IS CHARACTER A CARRIAGE RETURN?
2720 015070 001003          BNE   1$           ;; BRANCH IF NO
2721 015072 105037 015112          CLRB  $CHARCNT     ;; YES--CLEAR CHARACTER COUNT
2722 015076 000406          BR    $TYPEX      ;; EXIT
2723 015100 122766 000012 000002  1$:  CMPB  #LF,2(SP)  ;; IS CHARACTER A LINE FEED?
2724 015106 001402          BEQ  $TYPEX      ;; BRANCH IF YES
2725 015110 105227          INCB (PC)+        ;; COUNT THE CHARACTER
2726 015112 000000      $CHARCNT: .WORD  0  ;; CHARACTER COUNT STORAGE
2727 015114 000207      $TYPEX: RTS      PC
2728

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.SBTTL BINARY TO OCTAL (ASCII) AND TYPE

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*****
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
*OCTAL (ASCII) NUMBER AND TYPE IT.
*$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
*CALL:
*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
*      TYPOS    ;;CALL FOR TYPEOUT
*      .BYTE   N              ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
*      .BYTE   M              ;;M=1 OR 0
*                               ;;1=TYPE LEADING ZEROS
*                               ;;0=SUPPRESS LEADING ZEROS
*$TYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
*$TYPOS OR $TYPOC
*CALL:
*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
*      TYPON    ;;CALL FOR TYPEOUT
*$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
*CALL:
*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
*      TYPOC    ;;CALL FOR TYPEOUT
2755 015116 017646 000000      $TYPOS: MOV      2(SP),-(SP)      ;; PICKUP THE MODE
2756 015122 116637 000001 015341  MOVB     1(SP),SOFILL      ;; LOAD ZERO FILL SWITCH
2757 015130 112637 015343      MOVB     (SP)+,SOMODE+1    ;; NUMBER OF DIGITS TO TYPE
2758 015134 062716 000002      ADD      #2,(SP)          ;; ADJUST RETURN ADDRESS
2759 015140 000406      BR      $TYPON
2760 015142 112737 000001 015341  $TYPOC: MOVB     #1,SOFILL      ;; SET THE ZERO FILL SWITCH
2761 015150 112737 000006 015343  MOVB     #6,SOMODE+1      ;; SET FOR SIX(6) DIGITS
2762 015156 112737 000005 015340  $TYPON: MOVB     #5,SOCNT      ;; SET THE ITERATION COUNT
2763 015164 010346      MOV      R3,-(SP)        ;; SAVE R3
2764 015166 010446      MOV      R4,-(SP)        ;; SAVE R4
2765 015170 010546      MOV      R5,-(SP)        ;; SAVE R5
2766 015172 113704 015343      MOVB     SOMODE+1,R4      ;; GET THE NUMBER OF DIGITS TO TYPE
2767 015176 005404      NEG      R4
2768 015200 062704 000006      ADD      #6,R4            ;; SUBTRACT IT FOR MAX. ALLOWED
2769 015204 110437 015342      MOVB     R4,SOMODE        ;; SAVE IT FOR USE
2770 015210 113704 015341      MOVB     $OFILL,R4        ;; GET THE ZERO FILL SWITCH
2771 015214 016605 000012      MOV      12(SP),R5        ;; PICKUP THE INPUT NUMBER
2772 015220 005003      CLR      R3              ;; CLEAR THE OUTPUT WORD
2773 015222 006105      15:    ROL      R5          ;; ROTATE MSB INTO "C"
2774 015224 000404      BR      3$
2775 015226 006105      25:    ROL      R5          ;; GO DO MSB
2776 015230 006105      ROL      R5              ;; FORM THIS DIGIT
2777 015232 006105      ROL      R5
2778 015234 010507      MOV      R5,R3
2779 015236 006103      35:    ROL      R3          ;; GET LSB OF THIS DIGIT
2780 015240 105337 015342      DECB     SOMODE           ;; TYPE THIS DIGIT?
2781 015244 100016      BPL      7$              ;; BR IF NO
2782 015246 042703 177770      BIC      #177770,R3       ;; GET RID OF JUNK
2783 015252 001002      BNE     4$              ;; TEST FOR 0
2784 015254 005704      TST     R4              ;; SUPPRESS THIS 0

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2785 015256 001403          BEQ      5$          ;; BR IF YES
2786 015260 005204          4$: INC      R4          ;; DON'T SUPPRESS ANYMORE 0'S
2787 015262 052703 000060  5$: BIS      #'0,R3      ;; MAKE THIS DIGIT ASCII
2788 015266 052703 000040  5$: BIS      #' ,R3      ;; MAKE ASCII IF NOT ALREADY
2789 015272 110337 015336  7$: MOVB     R3,6$        ;; SAVE FOR TYPING
2790 015276 104400 015336  7$: TYPE     8$          ;; GO TYPE THIS DIGIT
2791 015302 105337 015340  7$: DECB     $OCNT        ;; COUNT BY 1
2792 015306 003347          BGT      2$          ;; BR IF MORE TO DO
2793 015310 002402          BLT      6$          ;; BR IF DONE
2794 015312 005204          INC      R4          ;; INSURE LAST DIGIT ISN'T A BLANK
2795 015314 000744          BR       2$          ;; GO DO THE LAST DIGIT
2796 015316 012605 6$: MOV      (SP)+,R5    ;; RESTORE R5
2797 015320 012604          MOV      (SP)+,R4    ;; RESTORE R4
2798 015322 012603          MOV      (SP)+,R3    ;; RESTORE R3
2799 015324 016666 000002 000004  MOV      2(SP),4(SP)  ;; SET THE STACK FOR RETURNING
2800 015332 012616          MOV      (SP)+,(SP)
2801 015334 000702          RTI          ;; RETURN
2802 015336          000          8$: .BYTE     0          ;; STORAGE FOR ASCII DIGIT
2803 015337          000          .BYTE     0          ;; TERMINATOR FOR TYPE ROUTINE
2804 015340          000          $OCNT: .BYTE    0          ;; OCTAL DIGIT COUNTER
2805 015341          000          $OFILL: .BYTE   0          ;; ZERO FILL SWITCH
2806 015342 000000          $OMODE: .WORD   0          ;; NUMBER OF DIGITS TO TYPE
2807          .SBTTL TRAP DECODER
2808
2809          ;; *****
2810          ;; *THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
2811          ;; *AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
2812          ;; *OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
2813          ;; *GO TO THAT ROUTINE.
2814
2815 015344 010046          $TRAP: MOV      RO,-(SP)  ;; SAVE RO
2816 015346 016600 000002  MOV      2(SP),RO    ;; GET TRAP ADDRESS
2817 015352 005740          TST      -(RO)      ;; BACKUP BY 2
2818 015354 111000          MOVB     (RO),RO    ;; GET RIGHT BYTE OF TRAP
2819 015356 006300          ASL      RO         ;; POSITION FOR INDEXING
2820 015360 016000 015366  MOV      $TRPAD(RO),RO ;; INDEX TO TABLE
2821 015364 000200          RTS      RO         ;; GO TO ROUTINE
2822
2823          .SBTTL TRAP TABLE
2824
2825          ;; *THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
2826          ;; *BY THE "TRAP" INSTRUCTION.
2827
2828          :          ROUTINE
2829          :          -----
2830          $TRPAD:
2831 015366 014634          $TYPE   ;; CALL=TYPE   TRAP+0(104400) TTY TYPEOUT ROUTINE
2832 015370 015142          $TYPOC  ;; CALL=TYPOC  TRAP+1(104401) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
2833 015372 015116          $TYPOS  ;; CALL=TYPOS  TRAP+2(104402) TYPE OCTAL NUMBER (NO LEADING ZEROS)
2834 015374 015156          $TYPON  ;; CALL=TYPON  TRAP+3(104403) TYPE OCTAL NUMBER (AS PER LAST CALL)
2835
2836 015376 12764          $GTSWR  ;; CALL=GTSWR  TRAP+4(104404) GET SOFT-SWR SETTING
2837
2838 015400 012714          $CKSWR  ;; CALL=CKSWR  TRAP+5(104405) TEST FOR CHANGE IN SOFT-SWR
2839 015402 013176          $PDCHR  ;; CALL=PDCHR  TRAP+6(104406) TTY TYPEIN CHARACTER ROUTINE
2840 015404 013316          $RDLIN  ;; CALL=RDLIN  TRAP+7(104407) TTY TYPEIN STRING ROUTINE

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2841 015406 013470
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2862 015462 012737 015554 000024
2863 015470 013706 015560
2864 015474 005037 015560
2865 015500 005237 015560
2866 015524 001375
2867 015506 012677 163426
2868 015512 012605
2869 015514 012604
2870 015516 012603
2871 015520 012602
2872 015522 012601
2873 015524 012600
2874 015526 012737 015410 000024
2875 015534 012737 000340 000026
2876 015542 104400
2877 015544 011202
2878 015546 012716
2879 015550 001402
2880 015552 000002
2881 015554 000000
2882 015556 000776
2883 015560 000000
2884 015562 000000
2885 000001

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SRDOCT ;;CALL=ROOCT TRAP+10(104410) READ AN OCTAL NUMBER FROM TTY
.SBTTL POWER DOWN AND UP ROUTINES

*****
:POWER DOWN ROUTINE
$PWRDN: MOV $SILLUP,2#$PWRVEC ;;SET FOR FAST UP
MOV $340,2#$PWRVEC+2 ;;PRIO:7
MOV RO,-(SP) ;;PUSH RO ON STACK
MOV R1,-(SP) ;;PUSH R1 ON STACK
MOV R2,-(SP) ;;PUSH R2 ON STACK
MOV R3,-(SP) ;;PUSH R3 ON STACK
MOV R4,-(SP) ;;PUSH R4 ON STACK
MOV R5,-(SP) ;;PUSH R5 ON STACK
MOV @SMR,-(SP) ;;PUSH @SMR ON STACK
MOV SP,$SAVR6 ;;SAVE SP
MOV $PWRUP,2#$PWRVEC ;;SET UP VECTOR
HALT
BR -2 ;;HANG UP

*****
:POWER UP ROUTINE
$PWRUP: MOV $SILLUP,2#$PWRVEC ;;SET FOR FAST DOWN
MOV $SAVR6,SP ;;GET SP
CLI $SAVR6 ;;WAIT LOOP FOR THE TTY
IS: INC $SAVR6 ;;WAIT FOR THE INC
BZ IS OF WORD
MOV (SP)+,@SMR ;;POP STACK INTO @SMR
MOV (SP)+,R5 ;;POP STACK INTO R5
MOV (SP)+,R4 ;;POP STACK INTO R4
MOV (SP)+,R3 ;;POP STACK INTO R3
MOV (SP)+,R2 ;;POP STACK INTO R2
MOV (SP)+,R1 ;;POP STACK INTO R1
MOV (SP)+,RO ;;POP STACK INTO RO
MOV $PWRDN,2#$PWRVEC ;;SET UP THE POWER DOWN VECTOR
MOV $340,2#$PWRVEC+2 ;;PRIO:7
TYPE PWRMSG ;;REPORT THE POWER FAILURE
MOV (PC)+,(SP) ;;POWER FAIL MESSAGE POINTER
$PWRAD: .WORD RBEGIN ;;RESTART AT P'EGIN
RTI ;;RESTART ADDRESS

$SAVR6: 0
BUFFER: 0

:THE POWER UP SEQUENCE WAS STARTED
:BEFORE THE POWER DOWN WAS COMPLETE
:PUT THE SP HERE

.END

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MAINDEC-11-DZVTD-B MACY11 27(732) 25-SEP-76 10:10 PAGE 71
DZVTD8.SRC CROSS REFERENCE TABLE -- USER SYMBOLS

DA1	011714	717	2140#														
DA2	011745	711	2145#														
DISPLA	001142	625#	912*	820*	2489*	2568*											
DISPRE	000174	556#	820														
DSPCH	010676	1934	1906	1987	1988	1990#											
ESCR =	177570	443#	624	811													
DT1	012670	718	2241#														
DT4	012700	712	2243#														
EMTVEC=	000030	532#	796*	797*													
EM1	011516	2117#															
EM2	011563	716	2124#														
EM3	011655	722	2134#														
EM4	011612	710	2128#														
EMTVEC=	000034	535#	778*	779*	809	810*	821*	2463	2464*	2466*	2469*						
ESC =	000033	735#	871	889	923	953	971	1002	1031	1042	1062	1093	1133	1151			
		1179	1191	1226	1238	1275	1293	1322	1340	1375	1393	1425	1459	1488			
		1522	1553	1559	1614	1739	1779	1807									
		1942	1949	1966#	1970												
		1941*	1948*	1968#													
		755#	828*	844*	845	847	851										
		1964#	1977	1979	1985												
FIMJST	010562	1969	2050#														
FIMJA	010572	1941*	1948*	1968#													
FIMJT	001136	755#	828*	844*	845	847	851										
FIMC	010554	1964#	1977	1979	1985												
FIMCHR	011110	1969	2050#														
GIM	001420	782	784#														
GIMR	001426	780	785#														
GYS =	#####	555	2831	2832	2833	2834	2836	2838	2839	2840	2841						
GCOR1	012232	1130	2180#														
GCOR	010404	2836#															
HGOR1	012420	1273	2203#														
HT =	000011	435#	2688	2729													
IOTVEC=	000020	530#	794*	795*	830*												
LAST	001310	757#	848*	1649	1651												
LDCO =	000103	745#	1337	1362													
LDC1 =	000113	746#	1390	1414													
LDE0 =	000101	739#	873	877	955	959	1033	1044	1049	1084	1095	1099	1135	1181			
		1193	1228	1240	1277	1324	1377	1427	1490	1555	1582	1741	1781	1809			
LDE1 =	000111	740#	E 5	879	957	961	1035	1046	1086	1097	1137	1183	1230	1279			
		1326	1379	1429	1492	1557	1594	1812									
		742#	1057	1143	1201	1285	1332	1435	1449								
LDC2 =	000112	743#	1107	1148	1248	1290	1385	1498	1512								
LF =	000012	436#	2723	2729													
LHW0 =	000104	748#	E 2	914	1587												
LHW1 =	000114	749#	E 4	994	1674												
LWO =	000100	737#	E 1	911	1672												
		802	513	914	915	893	894	895	896	897	898	899	900	901			
		932	933	934	935	906	913	925	926	927	928	929	930	931			
		976	977	978	979	976	987	988	989	990	991	992	993	994			
		923	1004	1005	1006	1007	1008	1009	1010	1011	1012	1013	1014	1015			
		1016	1017	1018	1019	1051	1056	1057	1058	1059	1060	1061	1062	1063			
		1156	1159	1160	1161	1162	1163	1164	1165	1166	1167	1168	1169	1170			
		1272	1277	1280	1286	1296	1306	1309	1310	1311	1312	1313	1314	1315			
		1306	1307	1308	1309	1310	1311	1312	1313	1314	1315	1316	1317	1318			
		1350	1351	1352	1353	1354	1355	1356	1357	1358	1359	1360	1361	1362			
		1400	1401	1402	1403	1404	1405	1406	1407	1408	1409	1410	1411	1412			
		1463	1464	1465	1466	1467	1468	1469	1470	1471	1472	1473	1474	1475			
		1476	1524	1525	1526	1527	1528	1529	1530	1531	1532	1533	1534	1535			
		1536	1537	1538	1539	1586	1587	1588	1589	1590	1591	1592	1593	1594			

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		1623	1624	1625	1626	1627	1628	1629	1630	1631	1745	1750	1784	1789
LOOP = 010544		181	1822											
LSC = 000110		751	1940*	1947*	1959*	2440								
MAXMOZ = 000354		729	1052	1132	1196	1243	1746	1785	1818					
MAXHZC = 000400		730	687	920	1149	1291	1386	1436	1499	1762				
MAXVRT = 001000		731		976	1060	1110	1204	1251	1440	1503	1834			
M00 = 011277		1941	2052											
M01 = 011352		1948	1958	2101										
M02 = 011446		1965	2110											
MSCOPE = 013630		830	2438											
MT08 = 011166		2042	2071											
NOEXIT = 010550		1808*	1893*	1924*	1930*	1952	1971*							
PC = 0000007		456	884*	903*	904*	91*		943*	966*	990*	991*	997*	1021*	1022*
		1038*	1054*	1059*	1067*	1070*	1083*	1104*	1109*	1117*	1120*	1140*	1145*	1170*
		1171*	1186*	1198*	1203*	1211*	1214*	1233*	1245*	1250*	1258*	1261*	1282*	1287*
		1312*	1313*	1329*	1334*	1359*	1374*	1375*	1372*	1387*	1412*	1416*	1417*	1432*
		1437*	1453*	1478*	1479*	1495*	1500*	1516*	1541*	1542*	1562*	1573*	1563*	1595*
		1606*	1612*	1633*	16*	1659*	1662*	1669*	1674	1748*	1753*	1787*	1792*	1820*
		1825*	1861*	1956*	196*	2022*	2035*	2044*	2057*	2064*	2300*	2523*	2540*	2575*
		2581*	2639*	2678*	2697*	2704*	2711*	2725*	2727*	2878				
PIR0 = 177772		442												
PIROVE = 000240		536												
PI0 = 000300		453												
PI1 = 000440		460												
PI2 = 000100		461												
PI3 = 000140		462												
PI4 = 000200		463												
PI5 = 000240		464												
PI6 = 000300		465												
PI7 = 000340		465												
PS = 177776		439	440											
PS1 = 177776		440												
PIR*SG = 011202		2081	2877											
PIR*VC = 000024		531	800*	801*	2846*	2847*	2856*	2862*	2874*	2875*				
RBEGIN = 001402		2359	781	2879										
ROCHR = 104406		2404	2839											
ROLIN = 104407		843	2840											
ROOCT = 104410		853	2841											
RESVEC = 000010		853												
RSTRT = 002016		840	1654											
RSTRTA = 002010		847	851	1675										
RO = 0000000		874*	853*	854*	855*	856*	857*	858*	859*	850*	870*	871*	872*	873*
		874*	875*	876*	877*	878*	879*	880*	881*	882*	875*	889*	890*	891*
		882*	883*	894*	895*	896*	897*	898*	899*	900*	901*	902*	903*	904*
		905*	906*	907*	912*	913*	914*	918*	923*	924*	925*	926*	927*	928*
		929*	930*	931*	932*	933*	934*	935*	936*	937*	938*	939*	940*	941*
		952*	953*	954*	955*	956*	957*	958*	959*	960*	961*	962*	963*	964*
		967*	971*	972*	973*	974*	975*	976*	977*	978*	979*	980*	981*	982*
		983*	984*	985*	986*	987*	988*	989*	992*	993*	994*	998*	1002*	1003*
		1004*	1005*	1006*	1007*	1008*	1009*	1010*	1011*	1012*	1013*	1014*	1015*	1016*
		1017*	1018*	1019*	1020*	1030*	1031*	1032*	1033*	1034*	1035*	1036*	1037*	1041*
		1042*	1043*	1044*	1045*	1046*	1047*	1049*	1050*	1051*	1052*	1055*	1056*	1057*
		1061*	1066*	1081*	1082*	1083*	1084*	1085*	1086*	1087*	1088*	1092*	1093*	1094*
		1095*	1096*	1097*	1098*	1099*	1100*	1101*	1102*	1105*	1106*	1107*	1111*	1116*
		1132*	1133*	1134*	1135*	1136*	1137*	1138*	1139*	1151*	1152*	1153*	1154*	1155*

		1156*	1157*	1158*	1159*	1160*	1161*	1162*	1163*	1164*	1165*	1166*	1167*	1168*
		1169*	1178*	1179*	1180*	1181*	1182*	1183*	1184*	1185*	1190*	1191*	1192*	1193*
		1194*	1195*	1196*	1199*	1200*	1201*	1205*	1210*	1225*	1226*	1227*	1228*	1229*
		1230*	1231*	1232*	1237*	1238*	1239*	1240*	1241*	1242*	1243*	1246*	1247*	1248*
		1252*	1257*	1274*	1275*	1276*	1277*	1278*	1279*	1280*	1281*	1293*	1294*	1295*
		1296*	1297*	1298*	1299*	1300*	1301*	1302*	1303*	1304*	1305*	1306*	1307*	1308*
		1309*	1310*	1311*	1321*	1322*	1323*	1324*	1325*	1326*	1327*	1328*	1340*	1341*
		1342*	1343*	1344*	1345*	1346*	1347*	1348*	1349*	1350*	1351*	1352*	1353*	1354*
		1355*	1356*	1357*	1358*	1374*	1375*	1376*	1377*	1378*	1379*	1380*	1381*	1393*
		1394*	1395*	1396*	1397*	1398*	1399*	1400*	1401*	1402*	1403*	1404*	1405*	1406*
		1407*	1408*	1409*	1410*	1411*	1424*	1425*	1426*	1427*	1428*	1429*	1430*	1431*
		1441*	1443*	1444*	1458*	1459*	1460*	1461*	1462*	1463*	1464*	1465*	1466*	1467*
		1468*	1469*	1470*	1471*	1472*	1473*	1474*	1475*	1476*	1477*	1487*	1488*	1489*
		1490*	1491*	1492*	1493*	1494*	1504*	1505*	1507*	1521*	1522*	1523*	1524*	1525*
		1526*	1527*	1529*	1529*	1530*	1531*	1532*	1533*	1534*	1535*	1536*	1537*	1538*
		1539*	1540*	1552*	1553*	1554*	1555*	1556*	1557*	1558*	1559*	1560*	1561*	1563*
		1564*	1565*	1566*	1567*	1569*	1572*	1579*	1580*	1581*	1582*	1583*	1584*	1585*
		1586*	1587*	1590*	1594*	1600*	1601*	1602*	1603*	1604*	1607*	1613*	1614*	1615*
		1616*	1617*	1618*	1619*	1620*	1621*	1622*	1623*	1624*	1625*	1626*	1627*	1629*
		1629*	1630*	1631*	1632*	1666*	1669*	1703*	1739*	1740*	1741*	1742*	1743*	1745*
		1746*	1749*	1750*	1751*	1754*	1766*	1776*	1778*	1779*	1780*	1781*	1782*	1783*
		1784*	1785*	1789*	1789*	1790*	1793*	1794*	1795*	1806*	1807*	1808*	1809*	1810*
		1811*	1812*	1815*	1816*	1817*	1818*	1821*	1822*	1823*	1826*	1836*	1854*	1869*
		1878*	1878*	1875*	1955*	1974*	1975*	1976*	1978*	1980*	1981*	1982*	1983*	1984*
		1986*	1987*	1988*	2055*	2071*	2073*	2401*	2405*	2406*	2409*	2429*	2432*	2500*
		2508*	2512*	2513*	2515*	2516*	2517*	2539*	2611*	2612*	2613*	2620*	2621*	2622*
		2623*	2624*	2625*	2630*	2635*	2637*	2641*	2643*	2671*	2672*	2677*	2682*	2685*
		2815*	2816*	2817*	2818*	2819*	2820*	2821*	2848*	2873*				
R1	=%000001	448*	835*	918*	967*	998*	1005*	1061*	1105*	1111*	1199*	1205*	1246*	1252*
		1440*	1446*	1454*	1503*	1509*	1517*	1568*	1570*	1590*	1607*	1613*	1749*	1754*
		1777*	1786*	1793*	1795*	1813*	1814*	1816*	1821*	1826*	1848*	1849*	1850*	1851*
		1852*	1853*	1854*	1850*	1855*	1879*	1880*	1897*	1954*	2072*	2073*	2402*	2407*
R2	=%000002	2415*	2417*	2419*	2422*	2425*	2429*	2531*	2538*	2849*	2872*			
		449*	1551*	1574*	1645*	1846*	1848*	2403*	2408*	2416*	2418*	2420*	2426*	2427*
R3	=%000003	2850*	2871*											
		450*	1439*	1456*	1502*	1519*	2355*	2356*	2357*	2360*	2361*	2365*	2367*	2369*
R4	=%000004	2371*	2763*	2772*	2778*	2779*	2782*	2787*	2788*	2789*	2798*	2851*	2870*	
R5	=%000005	451*	2764*	2766*	2767*	2768*	2769*	2770*	2784*	2706*	2794*	2797*	2852*	2869*
		452*	867*	949*	1028*	1079*	1129*	1142*	1147*	1176*	1223*	1272*	1284*	1289*
		1319*	1331*	1336*	1361*	1372*	1374*	1379*	1413*	1422*	1434*	1448*	1485*	1497*
		1511*	1736*	1737*	1767*	1773*	1774*	1775*	1797*	1804*	1805*	1837*	1964*	1967*
		2041*	2042*	2045*	2071*	2075*	2765*	2771*	2773*	2775*	2776*	2777*	2778*	2796*
		2853*	2858*											
R6	=%000006	453*	455*	788*	789*	790*								
R7	=%000007	454*	456*											
SAVE4	001334	768*	777*	784*	831*									
SC0000	012543	1423*	2222*											
SC0001	012615	1486*	2231*											
SHLD	012276	1177*	2187*											
SAGL1	012347	1224*	2195*											
SHLD	012076	1029*	2162*											
SHL1	012154	1030*	2171*											
SHUFF	007776	634*	917*	796*	997*	1054*	1059*	1104*	1109*	1198*	1203*	1245*	1250*	1589*
SINEND	007241	1606*	1612*	1748*	1753*	1787*	1792*	1820*	1825*	1845*				
SP	=%000008	1441*	1443*	1504*	1506*	1732*								
		455*	770*	792*	809*	817*	821*	844*	1776*	1777*	1795*	1796*	1864*	1865*

	1954	1955	1956*	2056*	2260*	2261*	2262	2269*	2272*	2273*	2277*	2278*	2282
	2285*	2289	2291	2293	2294*	2301	2303	2305*	2306	2308*	2309*	2310*	2311*
	2312*	2327*	2328*	2331*	2332*	2333	2337*	2338*	2339	2342	2344	2346*	2355*
	2360	2371	2372*	2373*	2374*	2399*	2400*	2401*	2402*	2403*	2405	2409*	2411
	2413	2421*	2422	2424	2425*	2427	2428	2429	2431	2463*	2466	2468	2469
	2465	2486*	2490*	2500*	2501*	2508	2509*	2520	2521*	2522*	2530	2533*	2536
	2539	2570	2591*	2594*	2611*	2616*	2637	2641*	2671*	2672	2682*	2684	2685
	2686*	2698	2690	2692	2698	2700*	2702*	2710*	2714	2718	2719	2723	2755*
	2756	2757	2758*	2763*	2764*	2765*	2771	2796	2797	2798	2799*	2800*	2815*
	2816	2848*	2849*	2850*	2851*	2852*	2853*	2854*	2855	2863*	2867	2868	2869
	2870	2871	2872	2873	2878*								
STACK =	001100												
STCOND =	00743												
STCOLM =	177774												
SUBTST =	001320												
SUR =	001140												
	430	792	1966										
	1448	1511	1773*										
	441												
	762	2010	2027										
	624	750	811*	813	819*	826*	837	839	1894	1888	1934	2016	2256
	2293*	2438	2458	2472	2474	2478	2573	2585	2589	2854	2867*		
	557	819	837	2256	2269								
	494												
	484	494											
	483	493											
	482	492											
	481	491											
	480	490											
	479	489											
	478	488											
	477	487											
	476	486											
	475	485											
	493												
	474												
	473												
	472												
	471												
	470												
	469												
	492												
	491												
	490												
	489												
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SERMAX	001115	613#	804#	2488*	2492				
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SERRTB	001256	706#	2624						
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SETABL	001214	656#							
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ASL	814	1983	2308	2309	2310	2415	2417	2419	2621	2622	2623	2819			
ASR	2014	2015	2029	2030	2516										
BCD	815 1915	838 2013	1445 2265	1506 2292	1650 2307	1652 2410	1667 2473	1759 2475	1831 2477	1858 2479	1879 2503	1885 2507	1899 2527	1926 2529	1937 2567
BGT	2590	2593	2626	2631	2644	2676	2689	2724	2785						
BHI	1661	2304	2345	2412	2792										
BIC	846 1658	1977 1758													
BIS	2421	2782	1830	1847	1855	1891	1921	1975	1980	2261	2278	2305	2332	2339	2346
BISB	1856	1859	2312	2787	2788										
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BLO	824	2506	2675	2680	2712										
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BPL	2699	2713	2720	2783	2866										
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	1903	1916	1927	1932	1970	2286	2313	2315	2341	2364	2423	2436	2461	2467	2470
	2491	2497	2519	2584	2619	2646	2670	2696	2706	2715	2722	2759	2774	2795	2858
CLR	2632														
	776	777	789	803	823	829	848	850	1656	1747	1819	1866	1867	1868	1896
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CLRE	2854														
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CMP	1836	2369	2432	2482	2535	2536	2537	2695	2721						
	770	790	813	837	845	887	920	969	1592	1609	1651	1762	1834	1922	1928
CMPB	1936	1938	2256	2262	2282	2289	2301	2303	2333	2339	2342	2344	2357	2468	2596
	1830	1842	1976	1978	2264	2296	2361	2367	2411	2413	2474	2504	2578	2673	2688
DEC	2690	2698	2719	2723											
	968	999	1062	1112	1206	1253	1454	1456	1517	1519	1570	1574	1659	1757	1764
DECB	1829	1911	1914	1981	2018	2020	2031	2033	2059	2061	2620				
EMT	2702	2705	2780	2791											
HALT	431														
INC	555	2587	2598	2669	2857	2881									
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IOT	1823	1930	2483	2566	2725										
JMP	432														
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	1038	1054	1059	1067	1070	1079	1099	1104	1109	1117	1120	1129	1140	1142	1145
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	1272	1282	1284	1287	1289	1312	1313	1319	1329	1331	1334	1336	1359	1361	1364
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	1453	1478	1479	1485	1495	1497	1500	1511	1516	1541	1542	1562	1573	1589	1595
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.IIF	417 803 2448 2596	422 805 2449 2601	427 876 2450 2617	542 1641 2451 2642	543 1642 2452 2724	544 1656 2456 2831	546 1657 2483 2832	548 1676 2484 2833	549 1679 2492 2834	555 2249 2556 2836	642 2270 2557 2838	646 2371 2558 2839	793 2379 2559 2840	796 2385 2564 2841	802 2438 2588 1648
.IRP	708 2401	863 2427	945 2457	1024 2500	1075 2501	1125 2522	1172 2538	1219 2539	1268 2565	1315 2848	1368 2854	1418 2657	1481 2868	1545 807	1648 863
.LIST	1 867 1315 2823	417 945 1319 2831	537 949 1378 2832	548 1024 1372 2833	555 1028 1418 2834	634 1075 1422 2835	636 1079 1481 2836	637 1125 1485 2837	638 1129 1545 2838	643 1172 1549 2839	646 1176 1655 2840	708 1219 1668 2841	763 1223 2348 2842	807 1268 2451	863 1272 2536
.MACRO	1	549	597	754	823	1544	2823								
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.SBTTL	427 1172 2602	538 1219 2650	549 1268 2730	558 1315 2607	564 1378 2623	575 1418 2842	597 1481	643 1545	692 1637	786 2077	863 2246	945 2385	1124 2442	1075 2492	1125 2550
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ERRORS DETECTED: 0
DEFAULT GLOBALS GENERATED: 0

* DZVTDB.SRC/SOL/CRF/PAGNUM/NL:TOC=DZVTDB.SML,DZVTDB.SRC
RUN-TIME: 36 46 6 SECONDS
RUN-TIME RATIO: 184/89=2.0
CORE USED: 34X (67 PAGES)

